

22 — `<!-- sample1.dtd -->`
24 — `<!ELEMENT l - - (l1?, l2?, l3?, l4?)*>`
26 — `<!ELEMENT l1 - - CDATA>`
28 — `<!ATTLIST l1 nome CDATA #REQUIRED>`
30 — `<!ELEMENT l2 - - CDATA>`
32 — `<!ELEMENT l3 - - CDATA>`
34 — `<!ELEMENT l4 - - CDATA>`

FIG. 1A

42 — `{--> <html><title>Title</title>`
44 — `l1--><H3>`
46 — `l2--> <P>`
48 — `l3--> <P>`
50 — `l4--> <P>`

FIG. 1B

60 — `<!DOCTYPE l system "sample1.dtd">`
62 — `<l>`
64 — `<l1 nome="hilorry">1. Hi Lorry</l1>`
66 — `<l2> This is the most fun I have ever had.</l2>`
68 — `<l3> It must be great for you as well.</l3>`
70 — `<l4> (Back to the Hi Lorry greeling.)</l4>`
72 — `</l>`

FIG. 1C

80 — `<DOCTYPE HTML Public "-//W3C//DTD HTML 3.2 Final//EN">`
82 — `<html>`
84 — `<title>Title</title>`
86 — `<H3>1. Hi Lorry</H3>`
88 — `<P> This is the most fun I have ever had.</P>`
90 — `<P> It must be great for you as well. </P>`
92 — `<P> (Back to the Hi Lorry greeling.)</P>`
94 — `</html>`

FIG. 1D

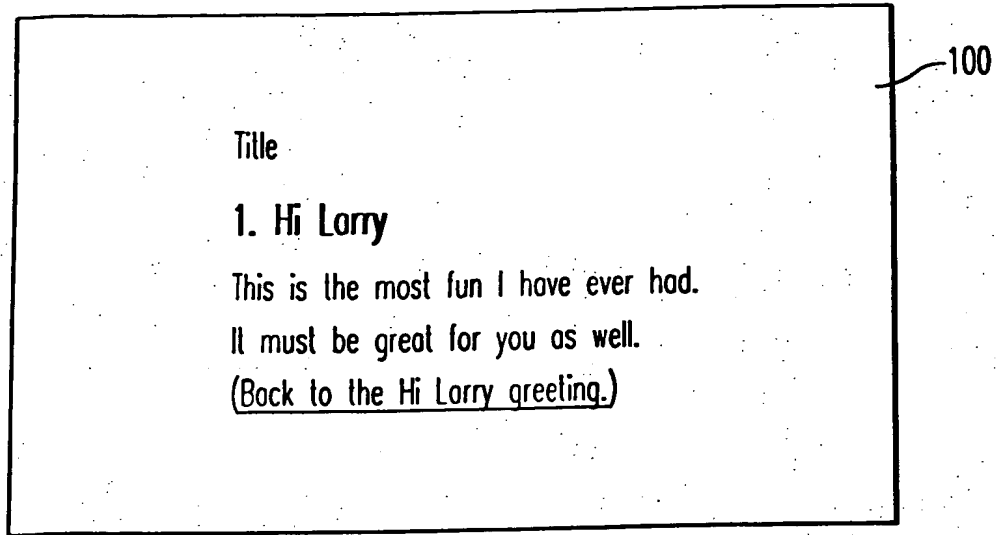


FIG. 2

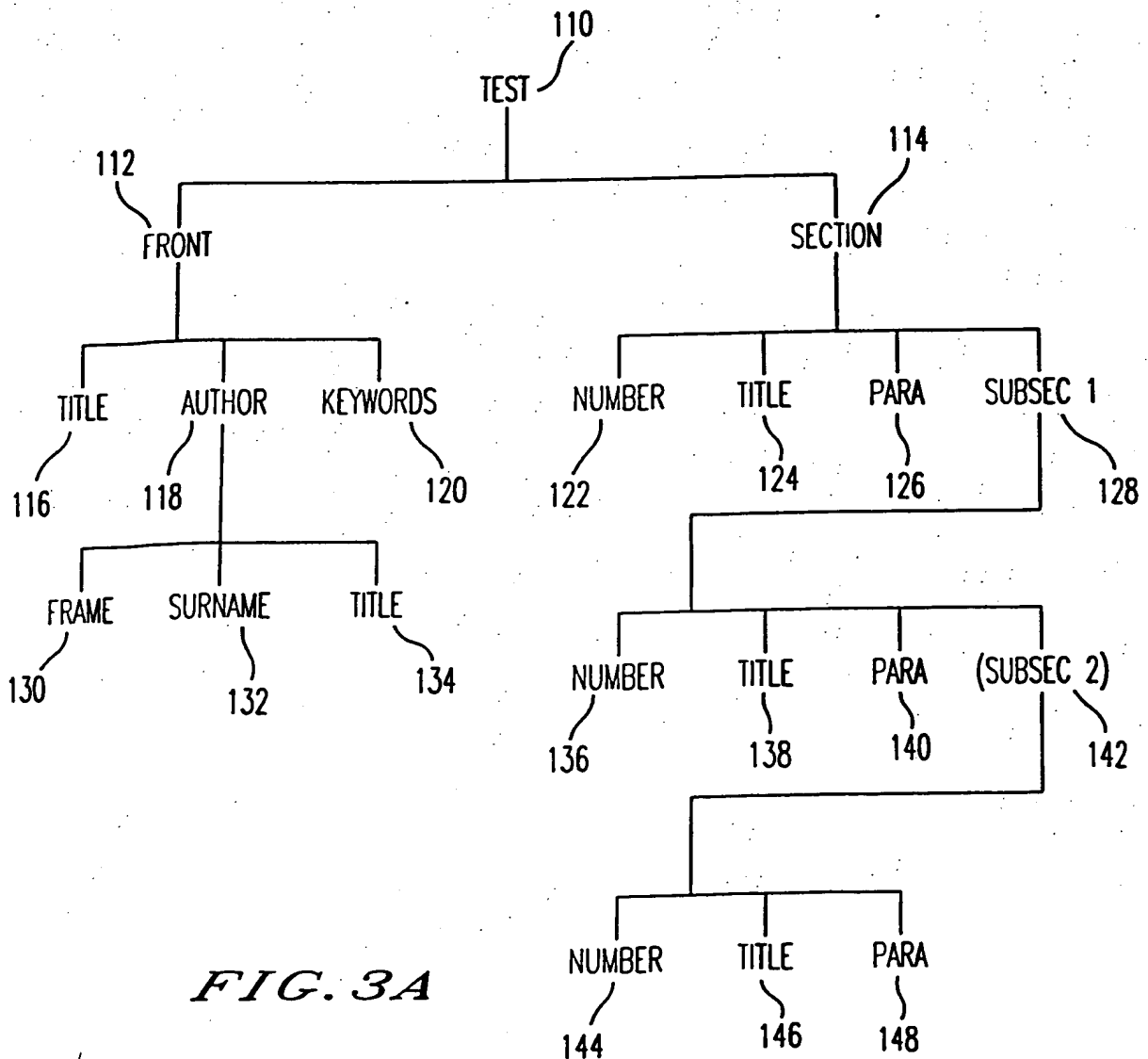


FIG. 3A

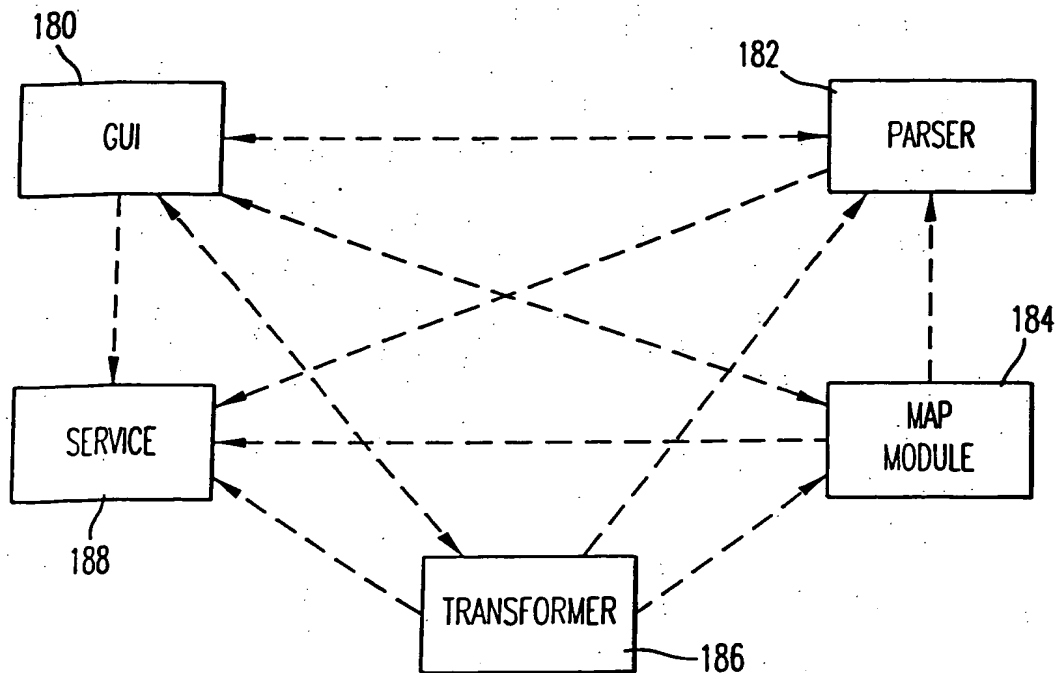
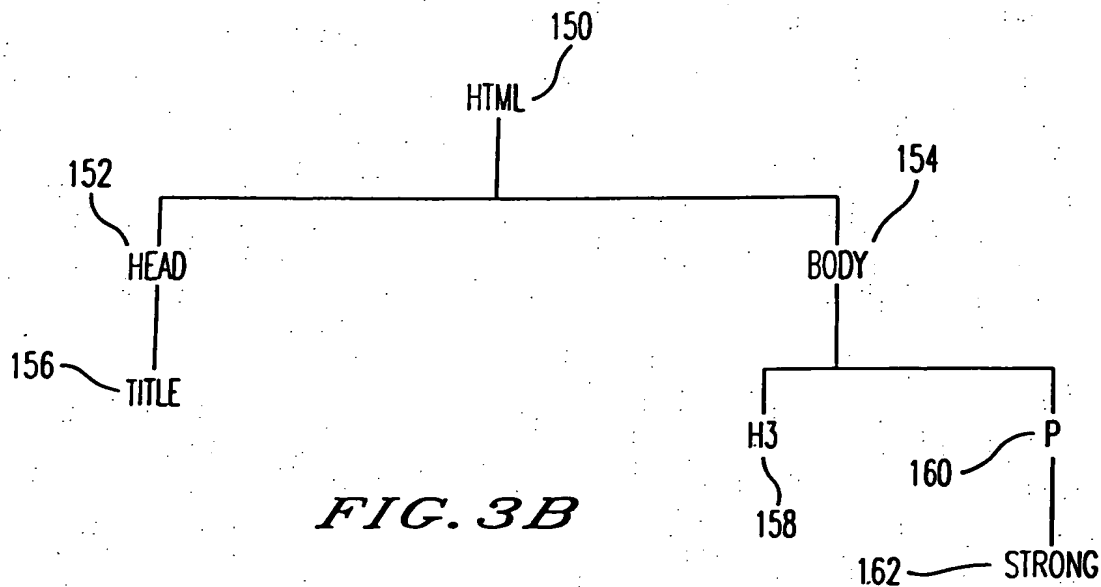


FIG. 4

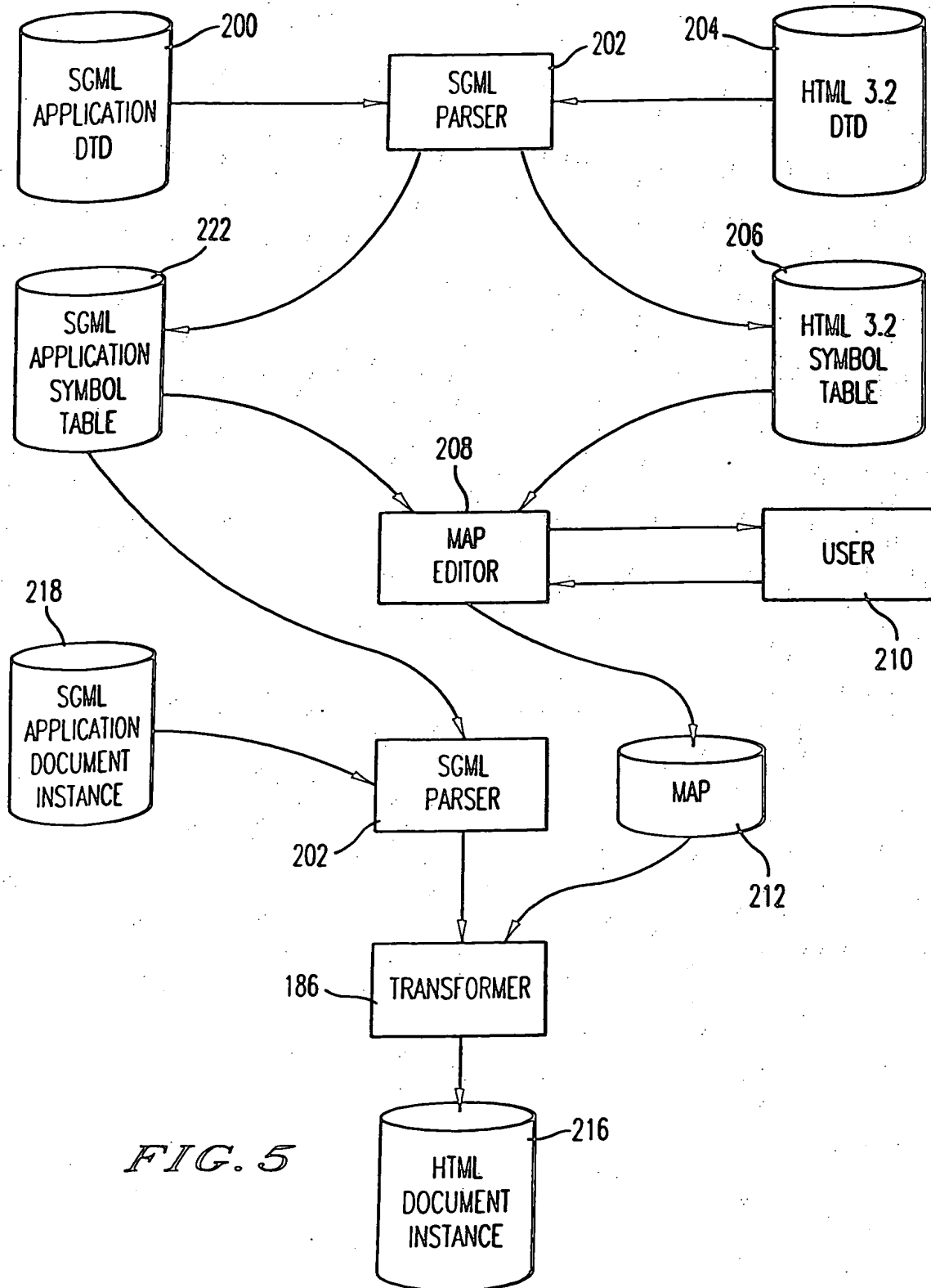


FIG. 5

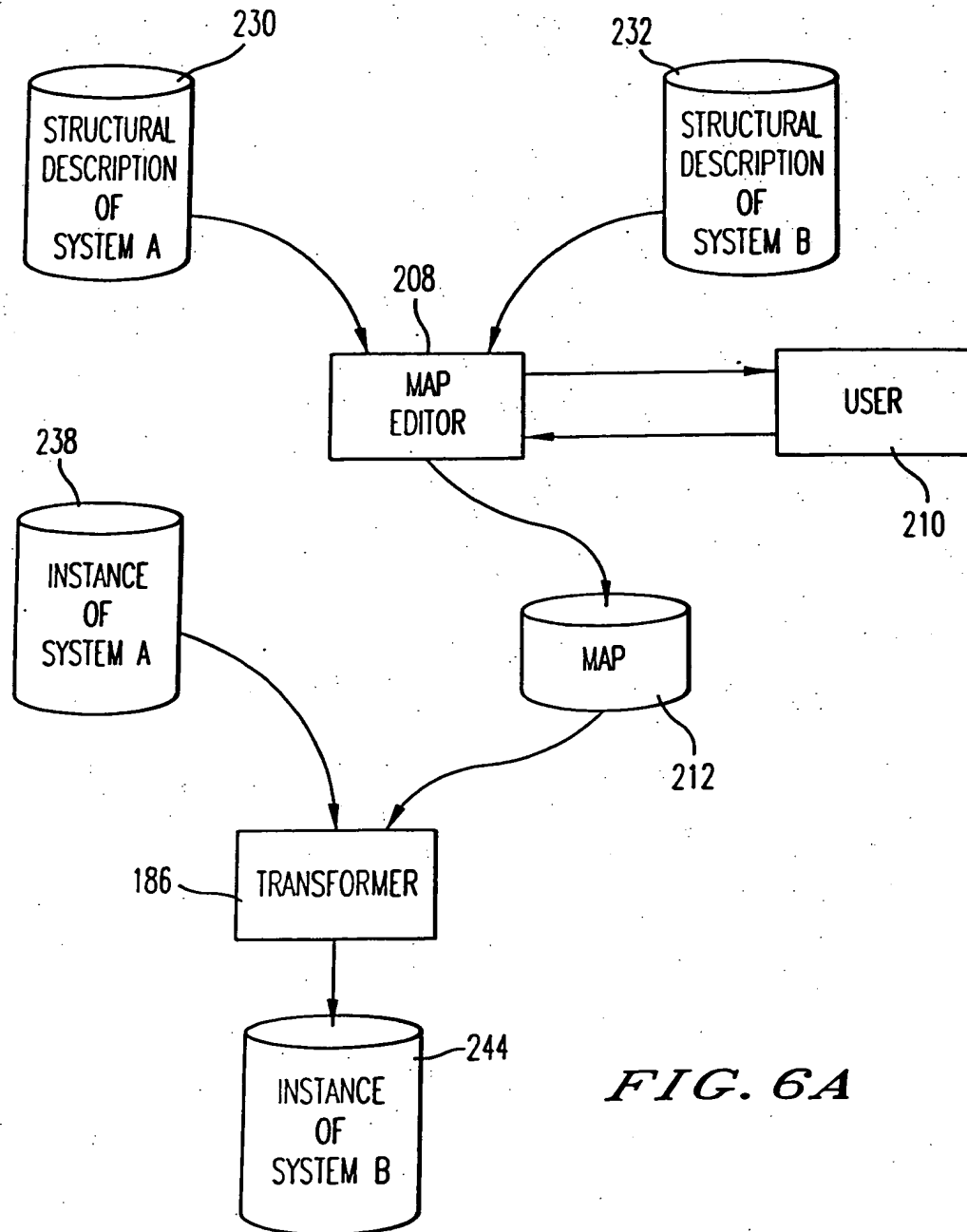


FIG. 6A

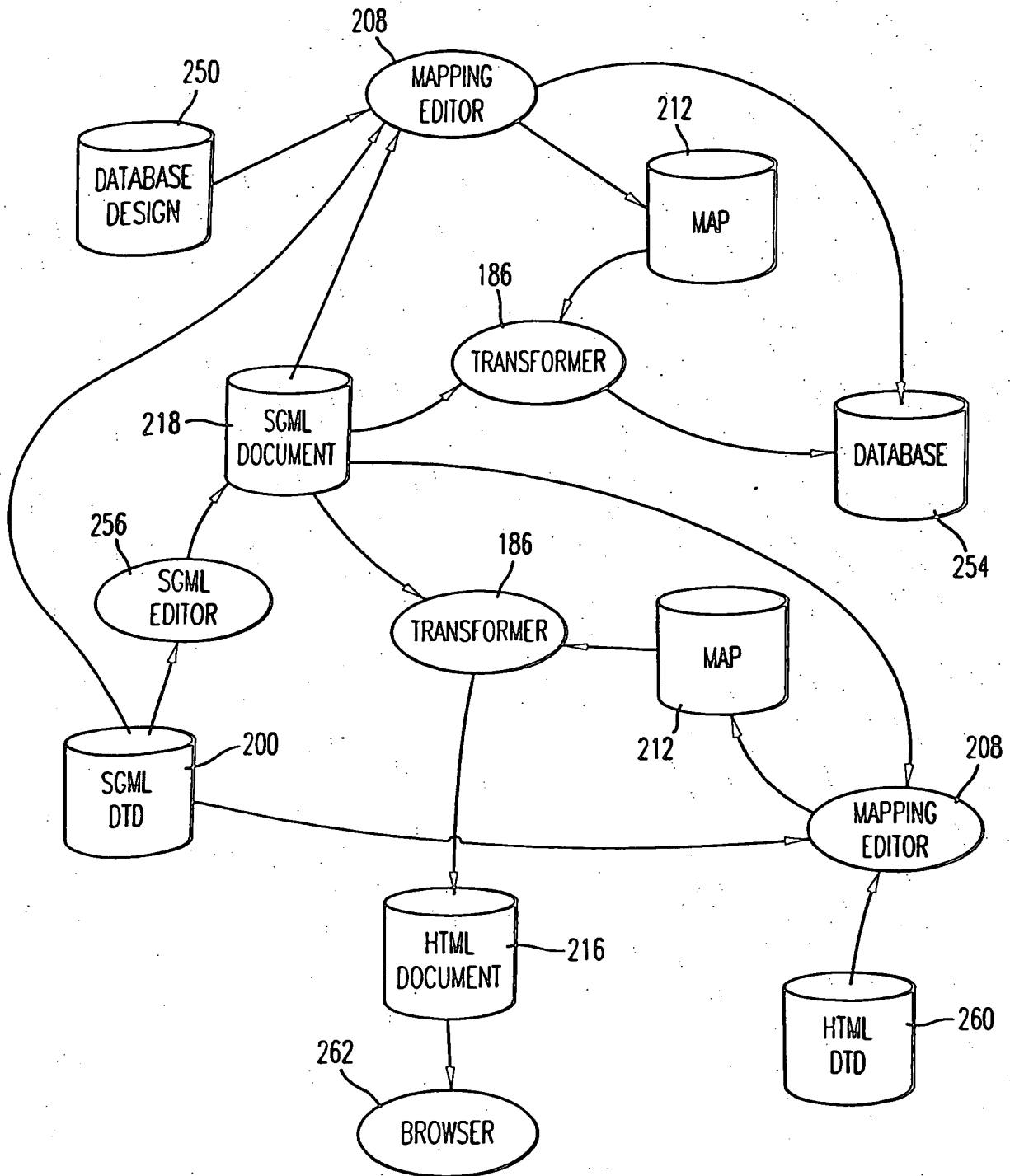


FIG. 6B

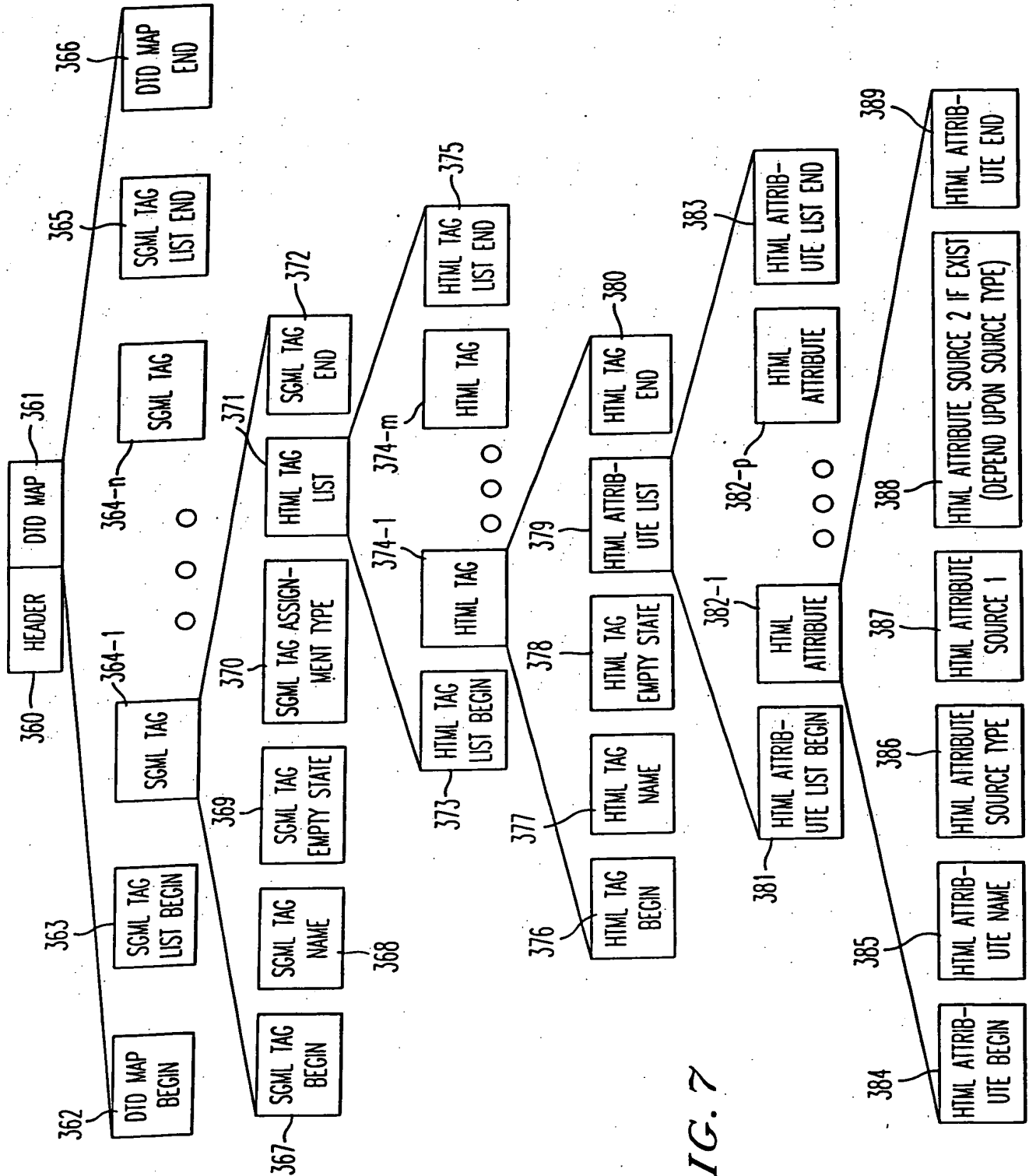
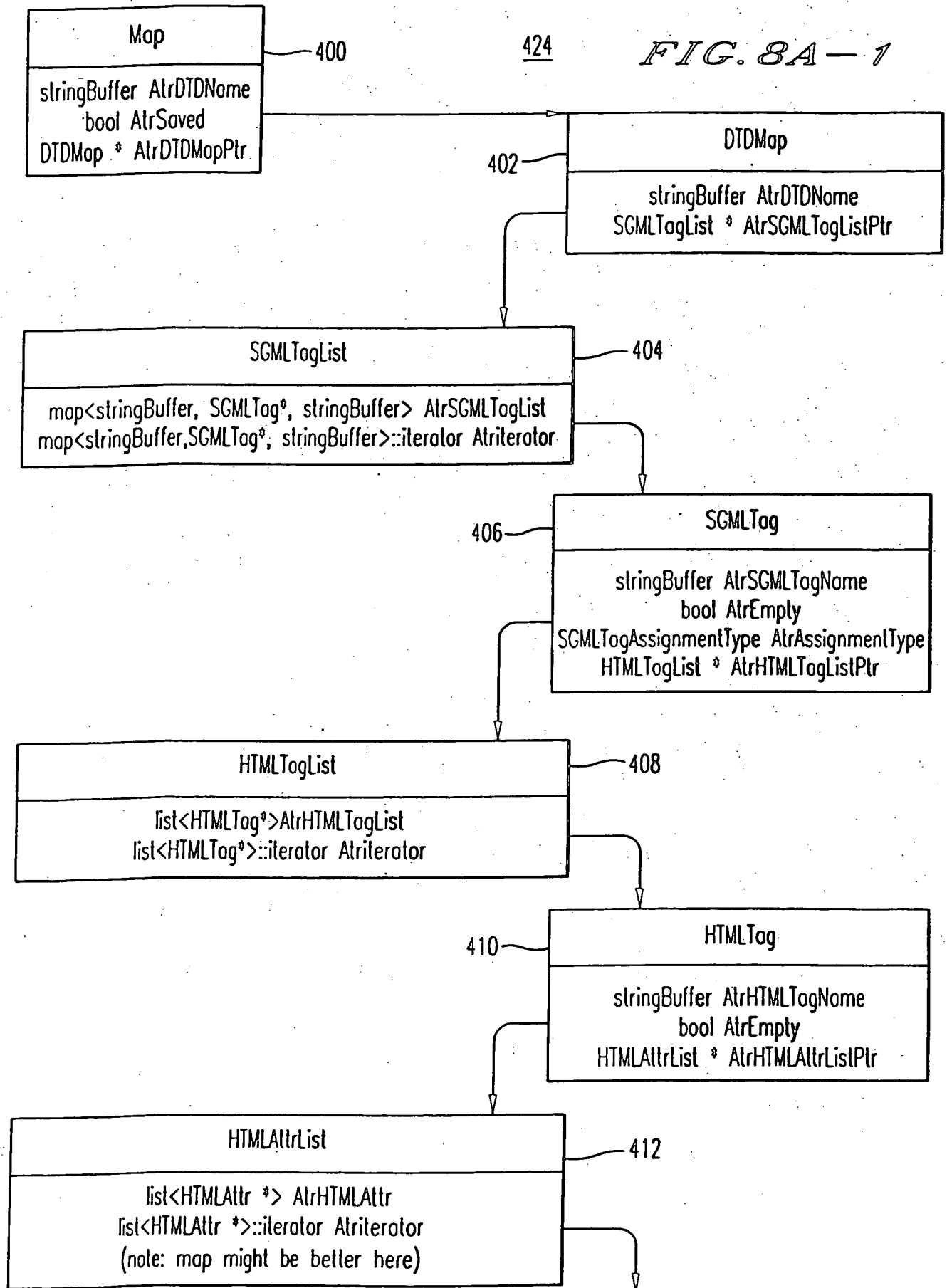
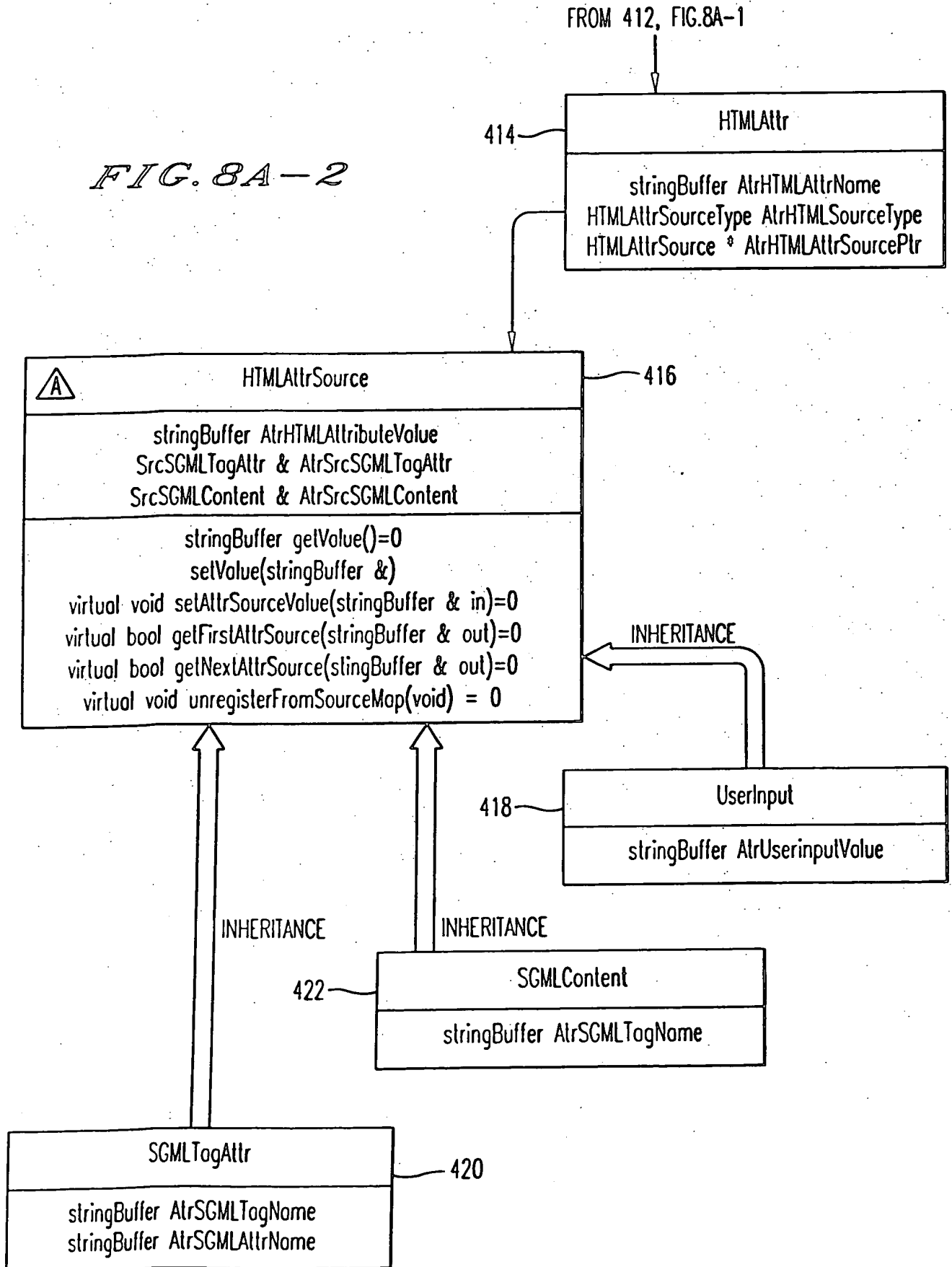


FIG. 7



TO 414, FIG.8A-2

FIG. 8A-2



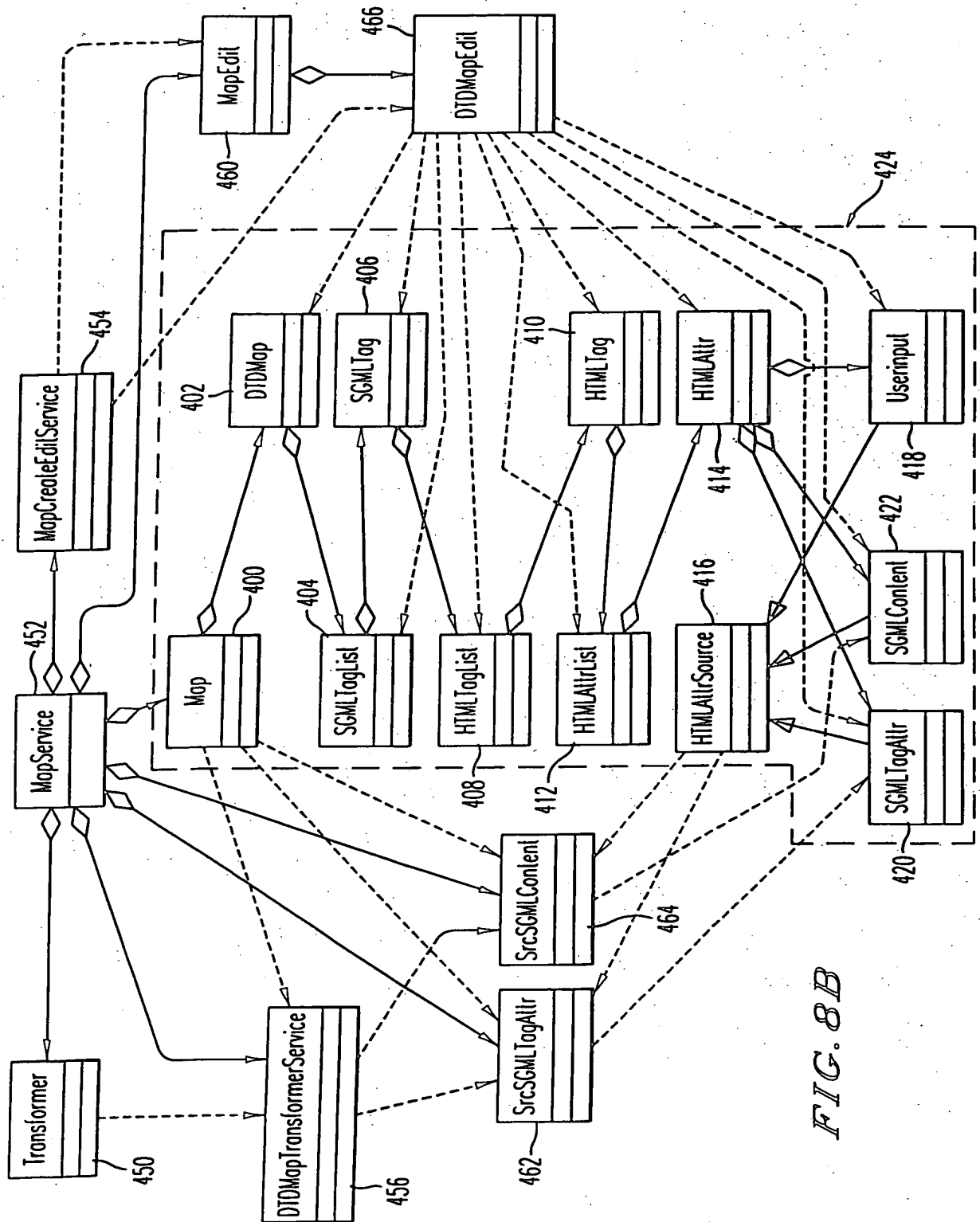


FIG. 8B

462
/

SrcSGMLTagAttr
stringBuffer AtrCurrentSGMLTagName stringBuffer AtrCurrentAttribute stringBuffer AtrCurrentHTMLAttributeSourceValue stringBuffer AtrTagAttrKey map<stringBuffer, list<SGMLTagAttr *>, stringBuffer> AtrKeyOfSGMLTagAndAttribute
void registerSGMLTagNameAndAttributeName(SGMLTagAttr *) void unregisterTagAttrKeyAndMapEntry(SGMLTagAttr *) void setValueForAttributeOfTag (stringBuffer & Tag, stringBuffer & Attribute, stringBuffer & value) void reset(void)

FIG. 8C-1

464
/

SrcSGMLContent
stringBuffer AtrCurrentSGMLTagName stringBuffer AtrCurrentHTMLAttributeSourceVal map<stringBuffer, list<SGMLContent *>, stringBuffer> AtrTableWithSGMLTagKey
void registerSGMLTagName(SGMLContent *) void unregisterSGMLTagName(SGMLContent *) void setValueForTag(stringBuffer & Tag, stringBuffer & Value) void reset(void)

FIG. 8C-2

452

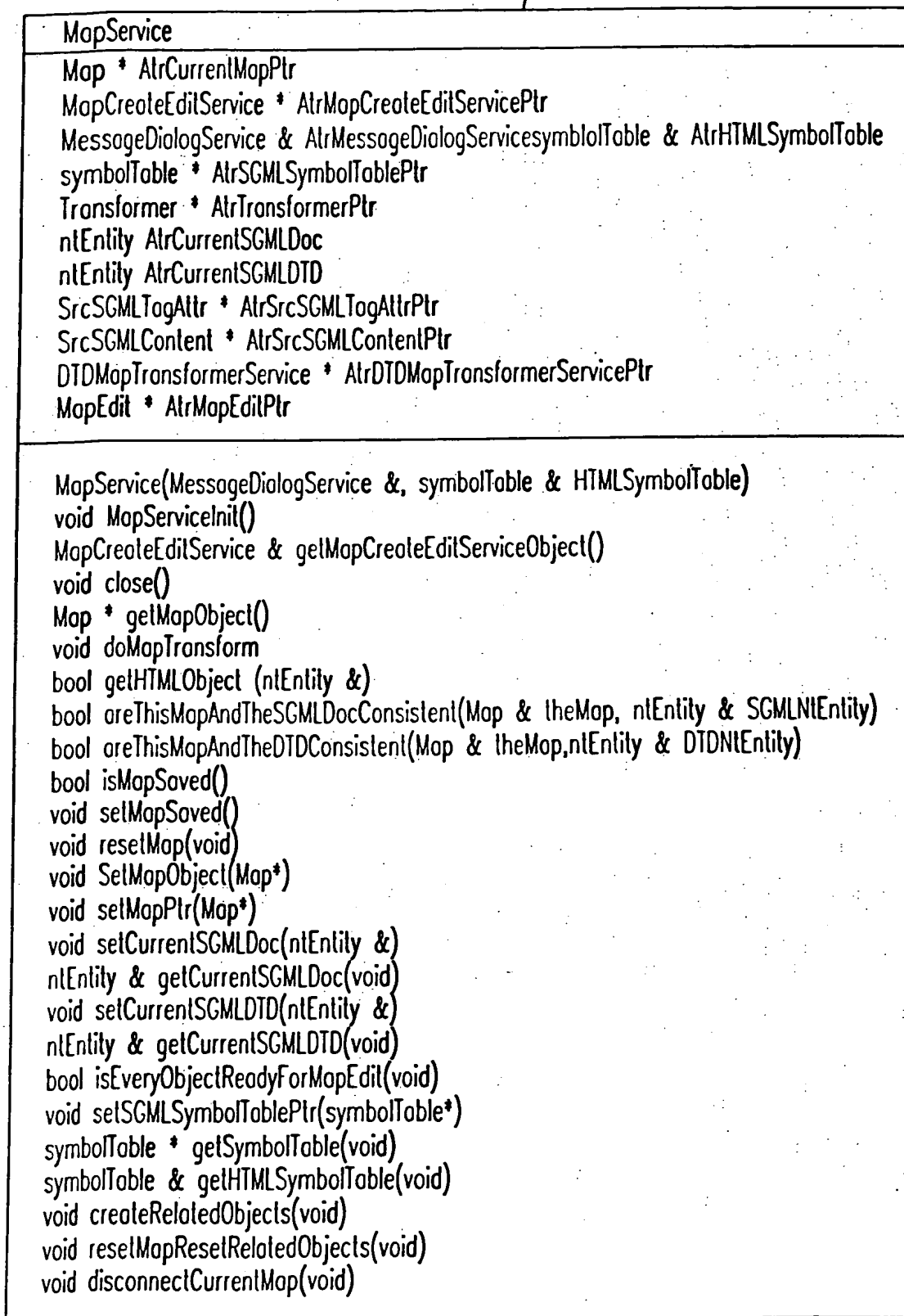


FIG. 8C-3

454

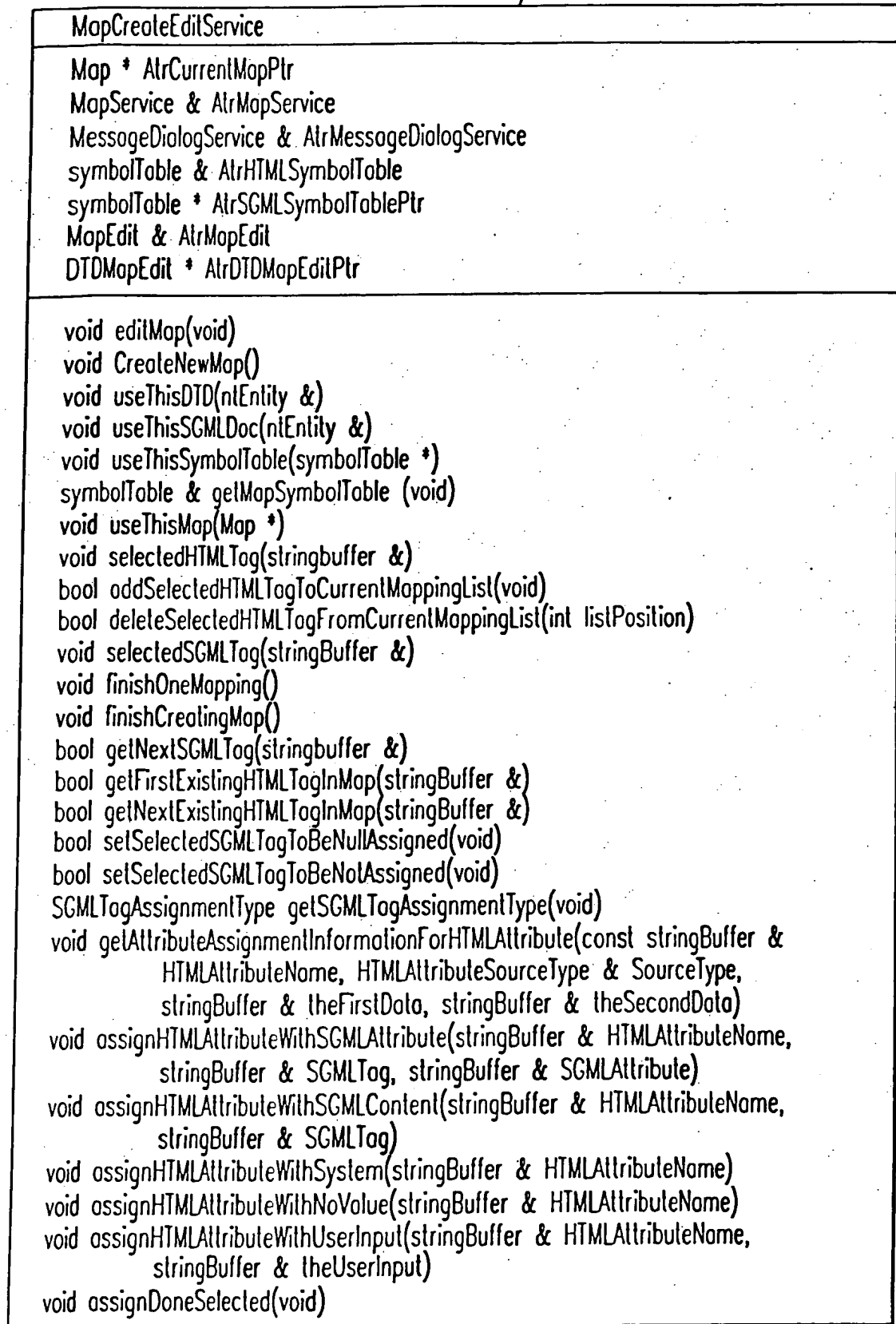


FIG. 8C-4

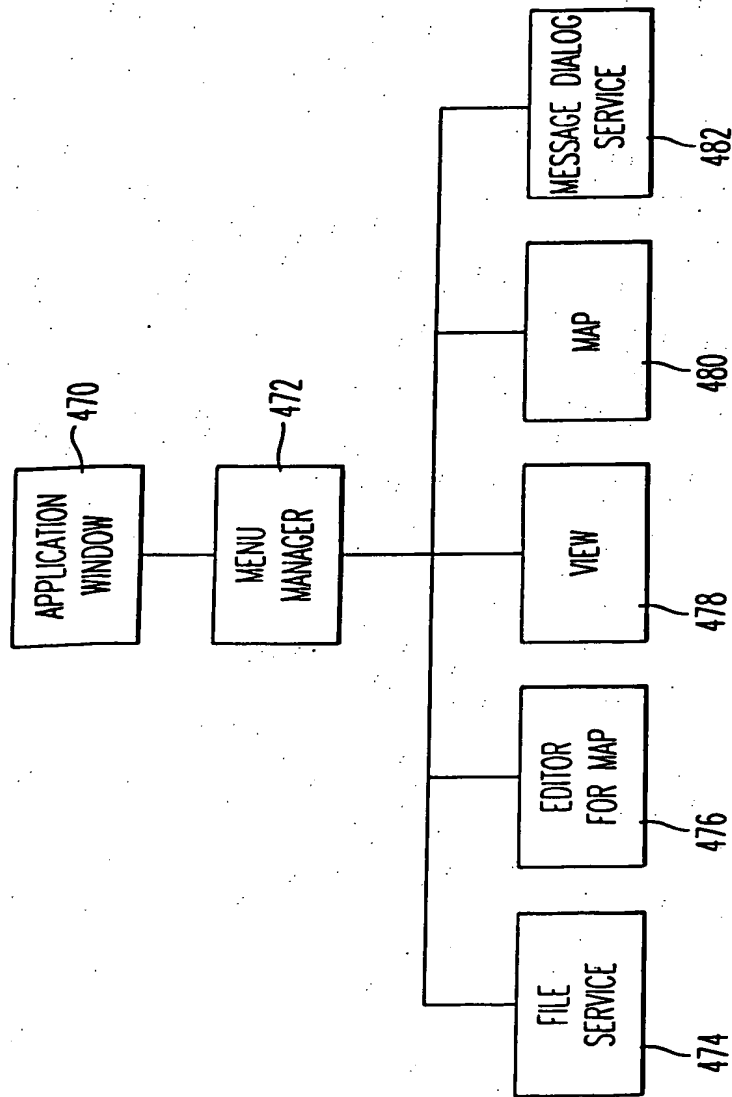
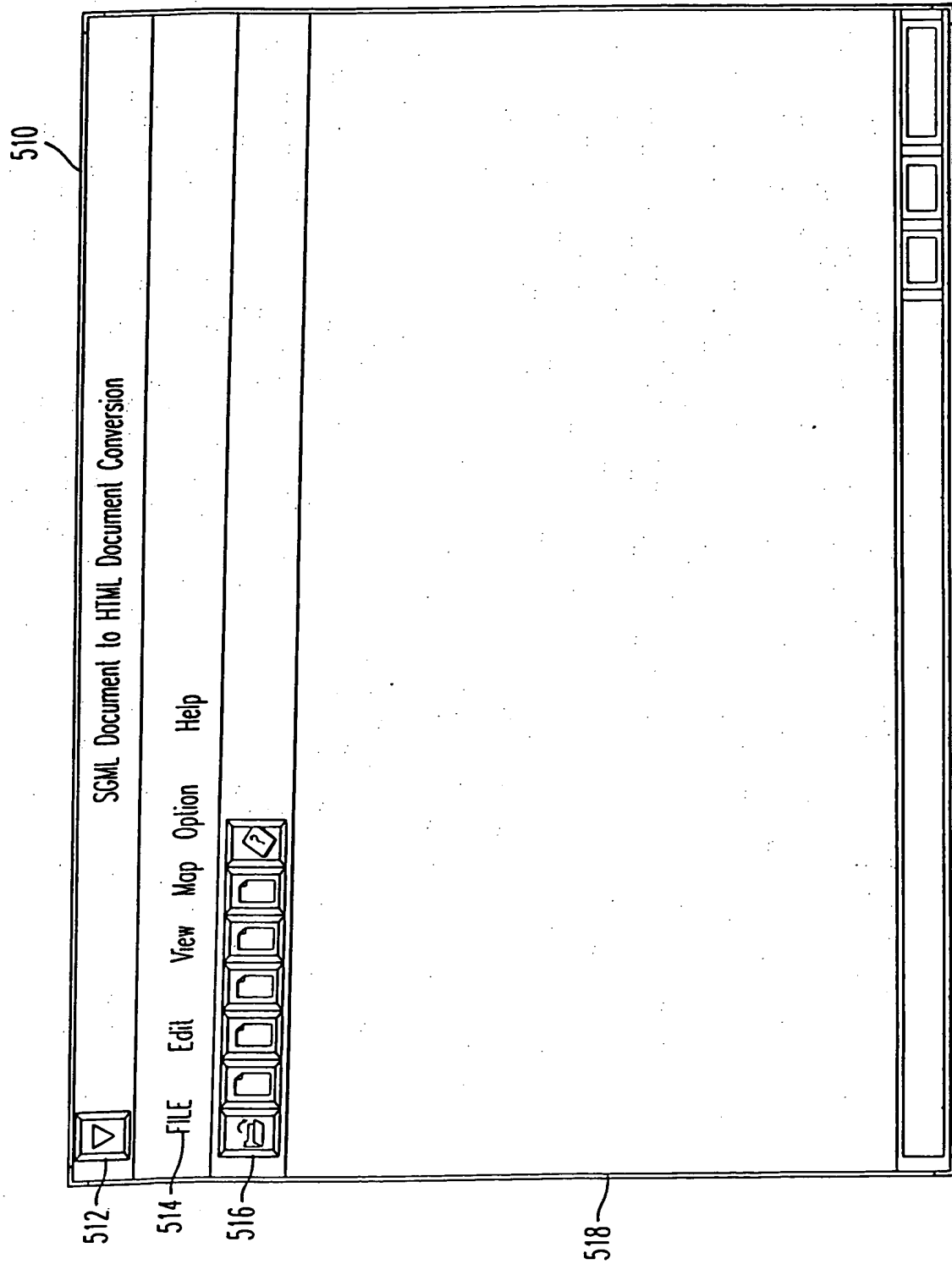


FIG. 9



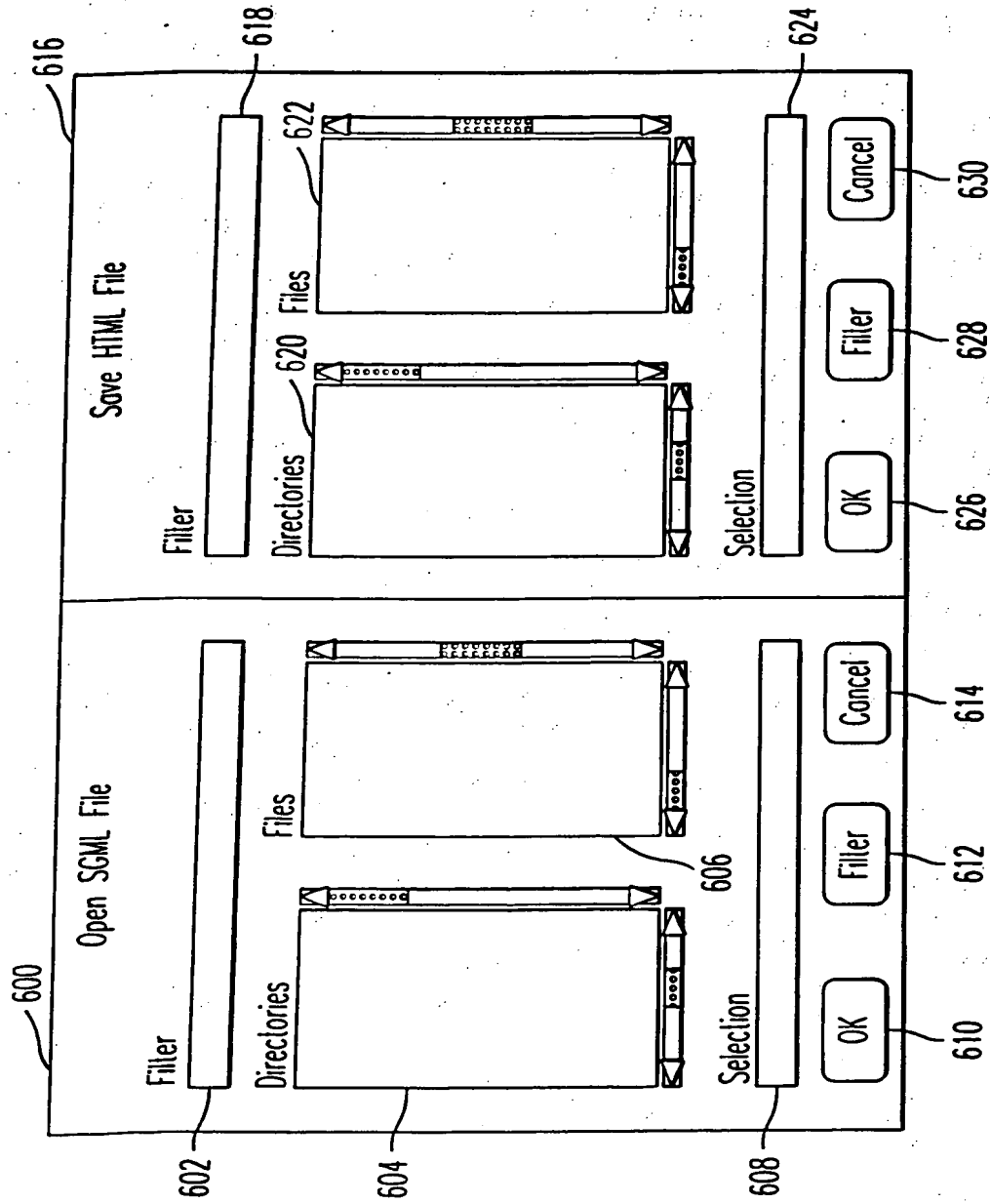


FIG. 11

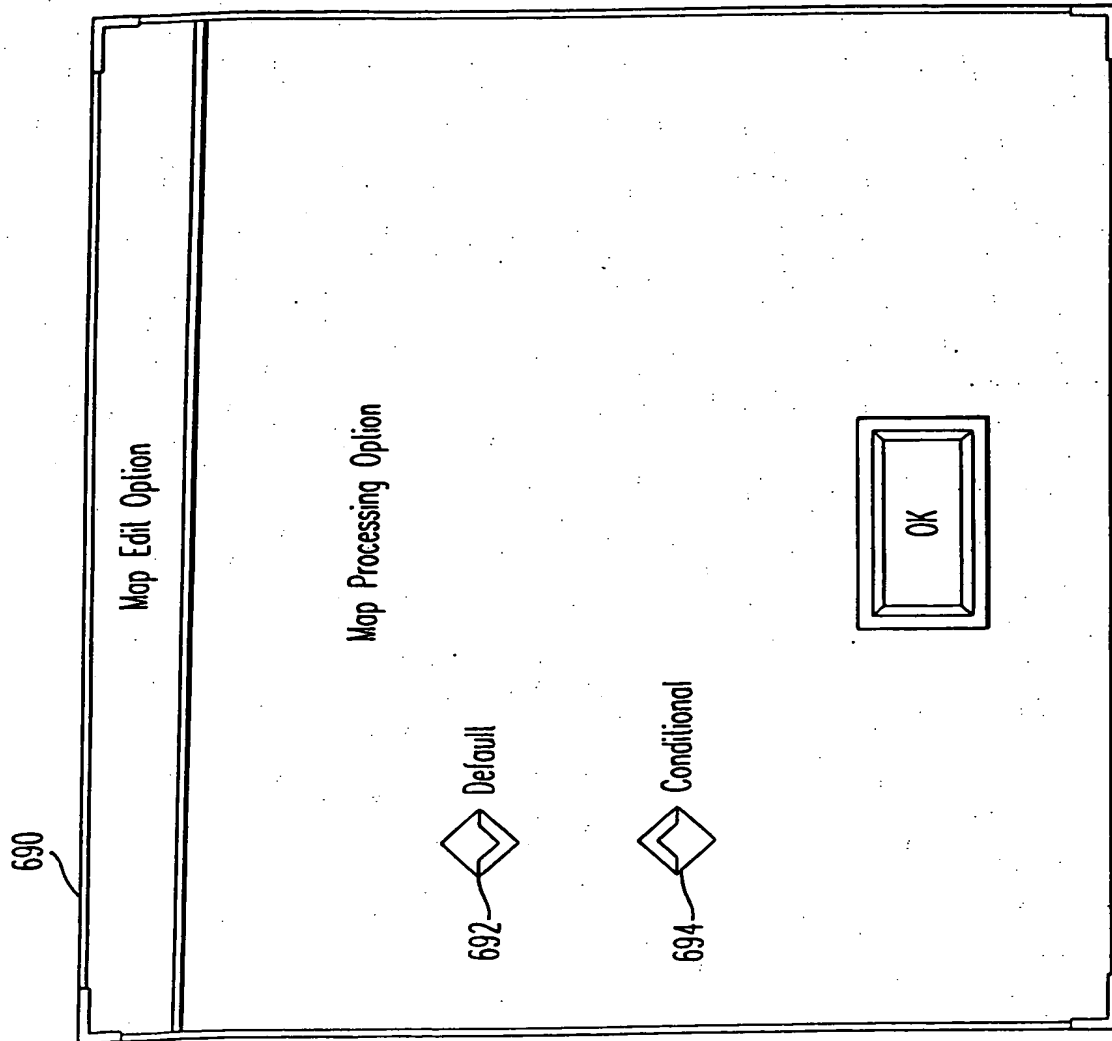


FIG. 12A

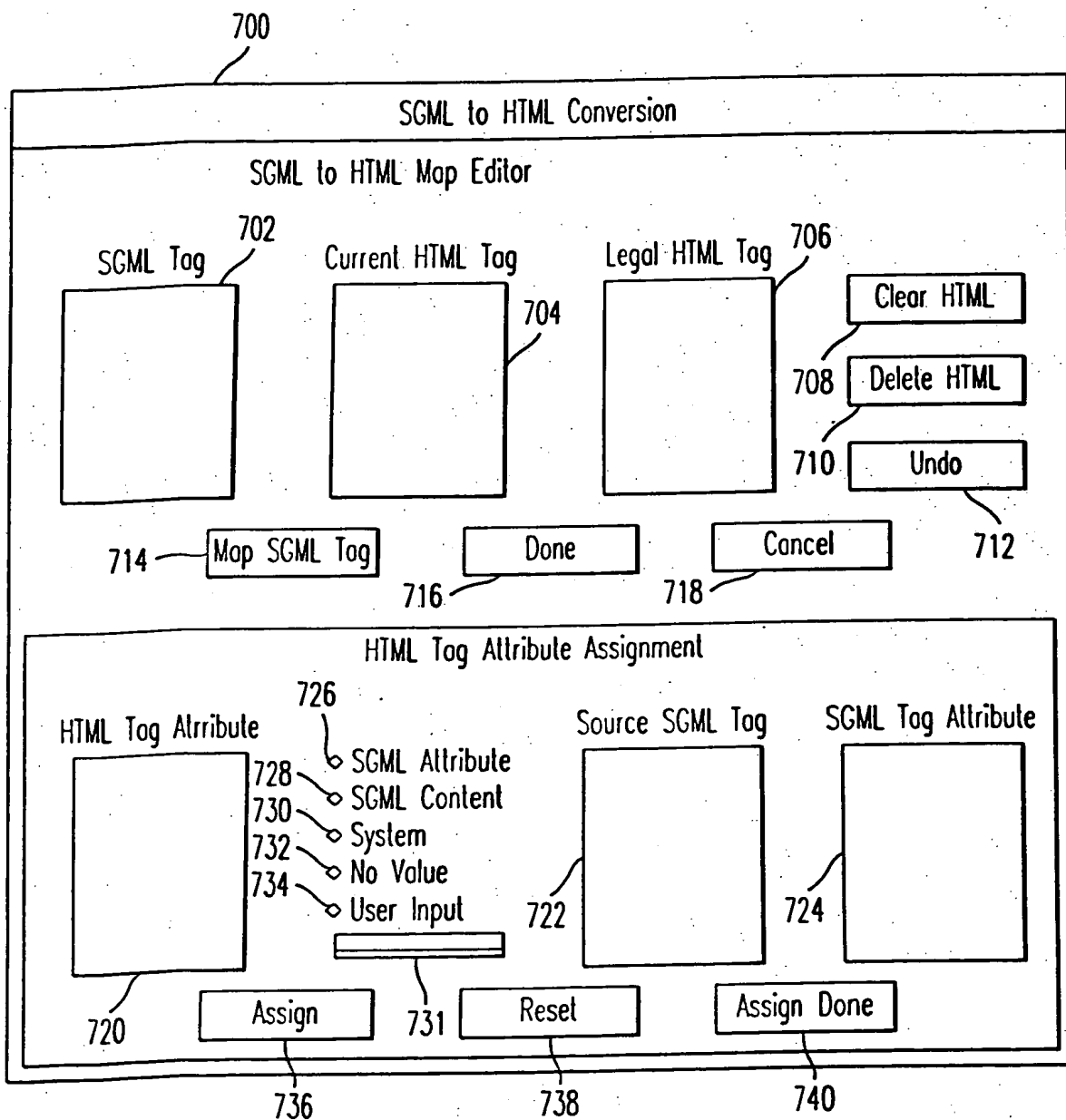


FIG. 12B

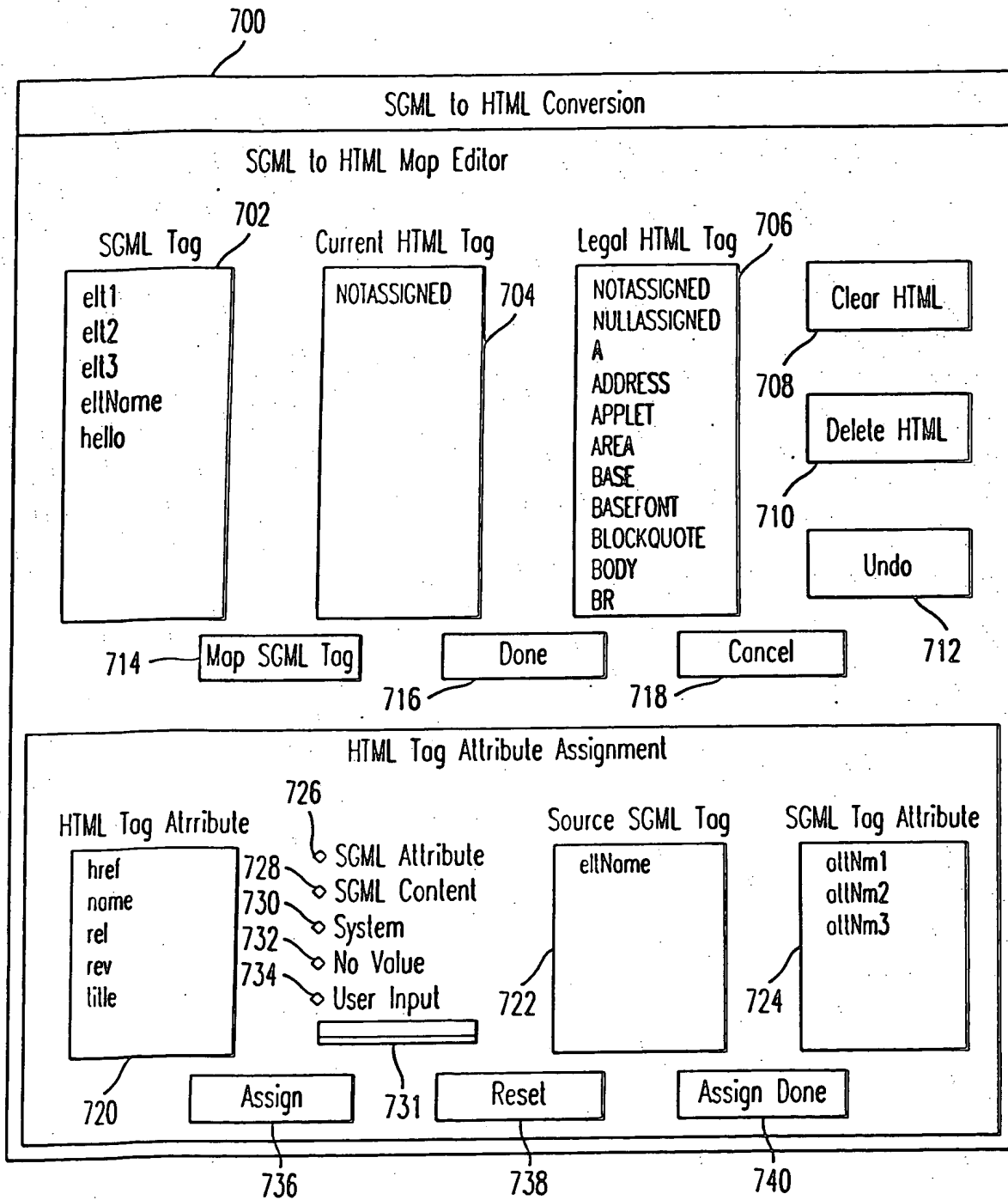


FIG. 12C

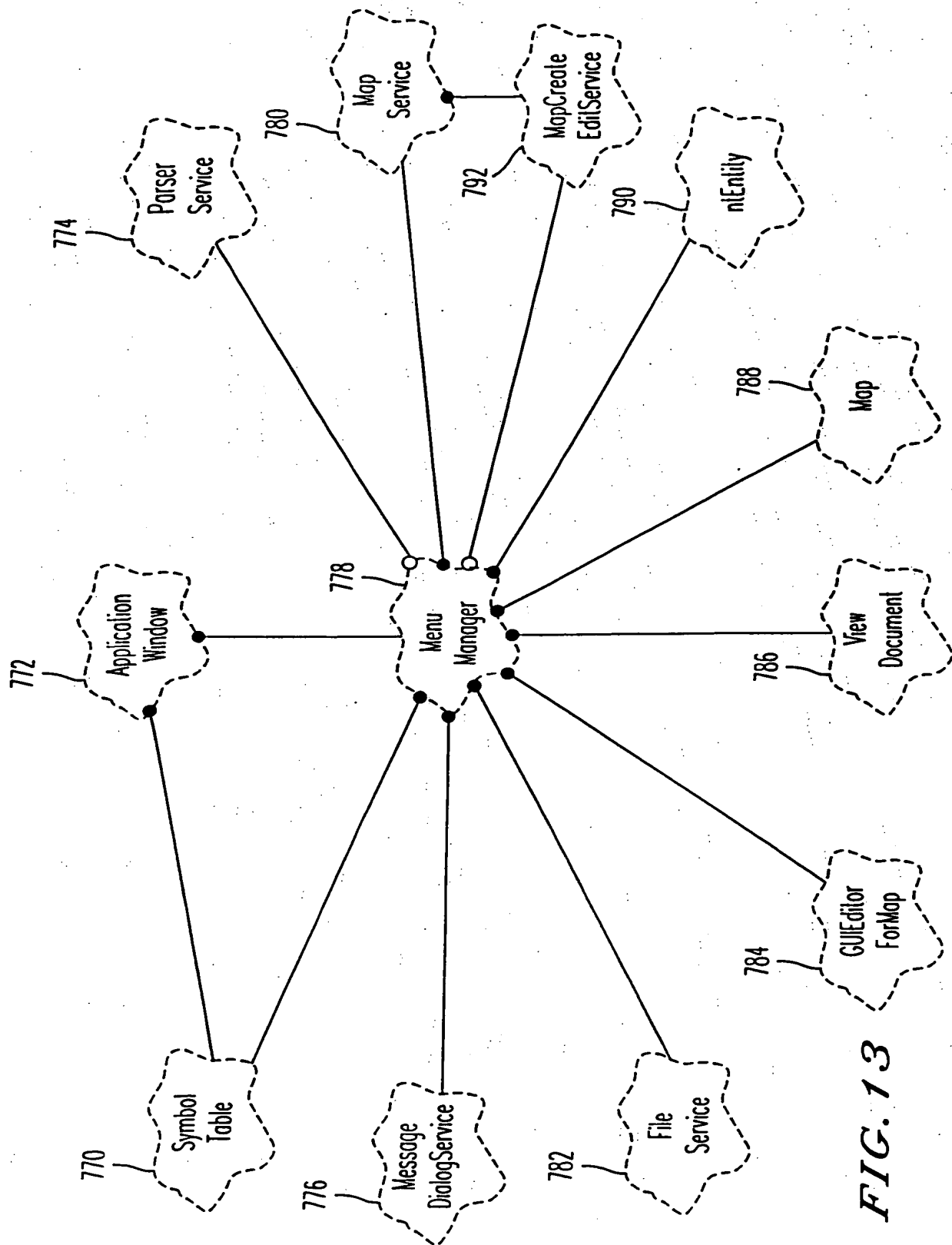


FIG. 13

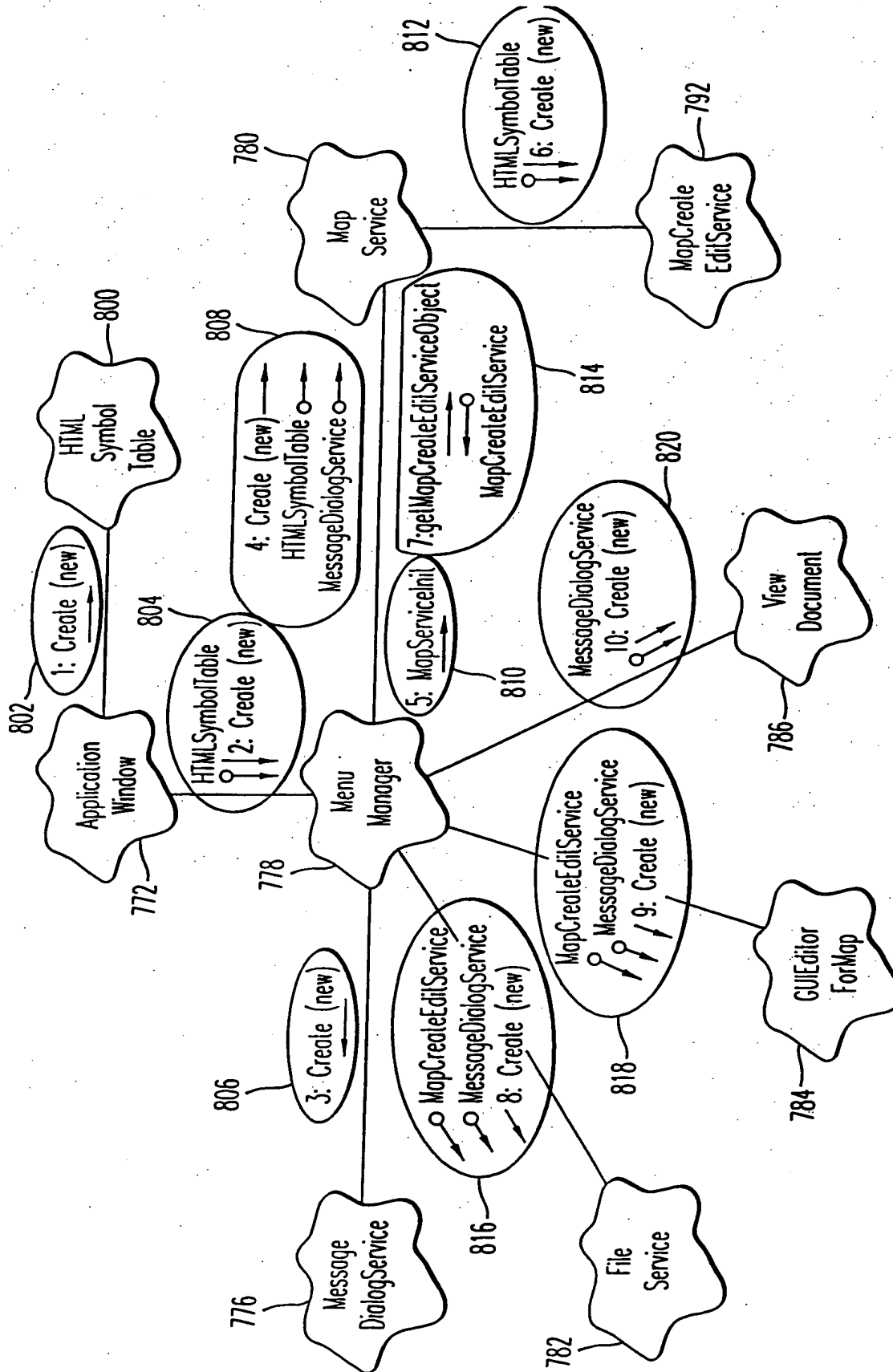


FIG. 14

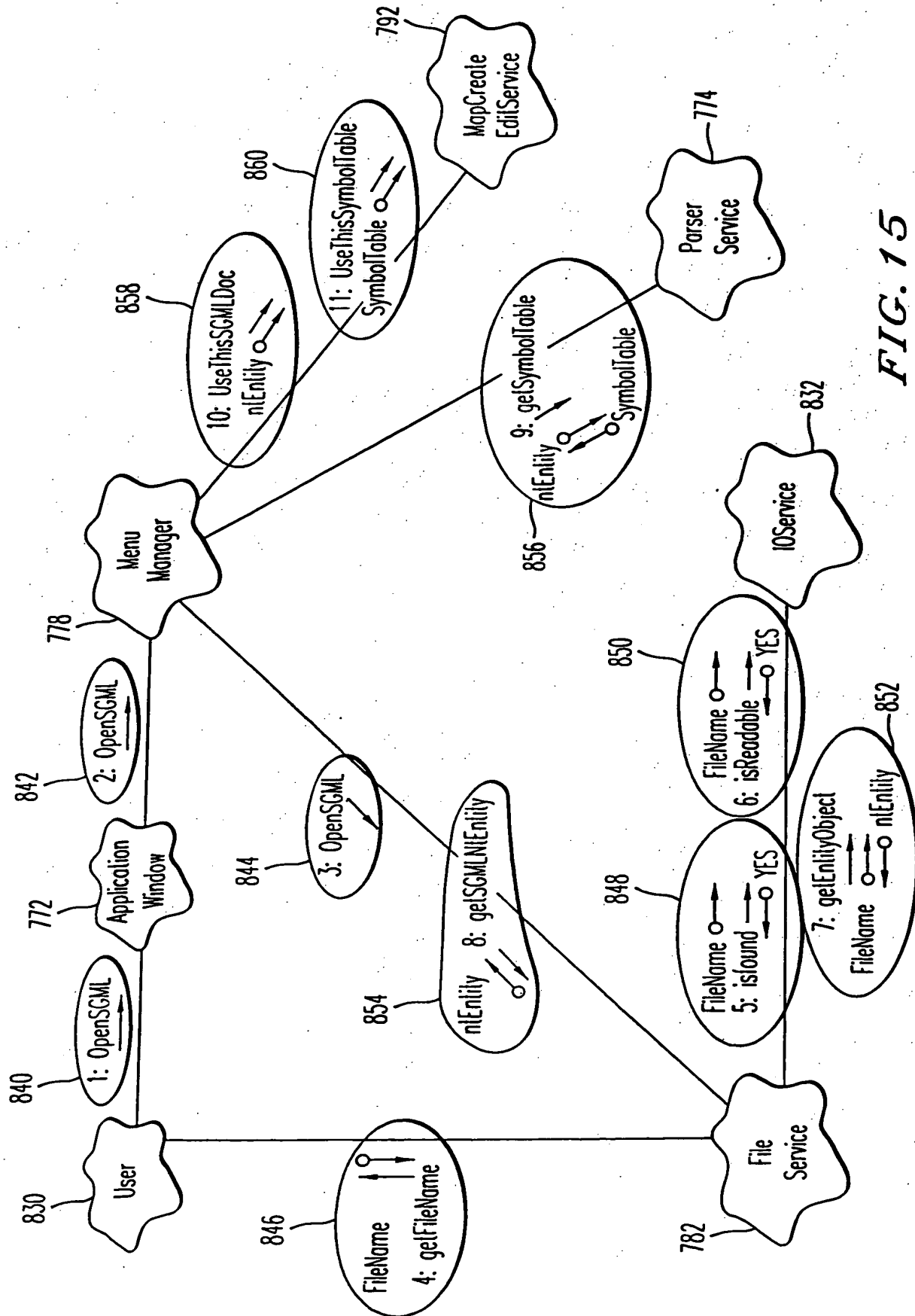


FIG. 15

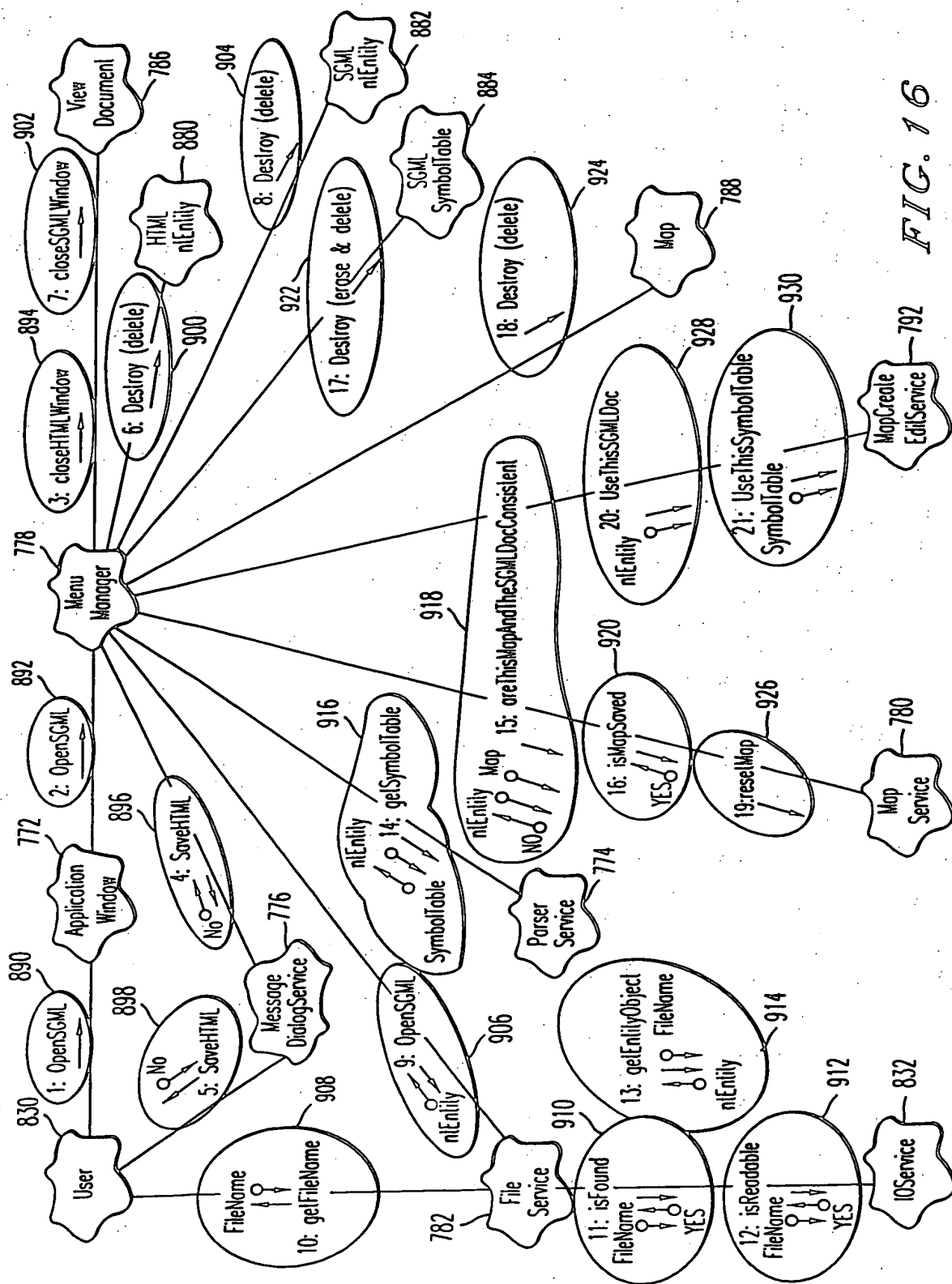


FIG. 16

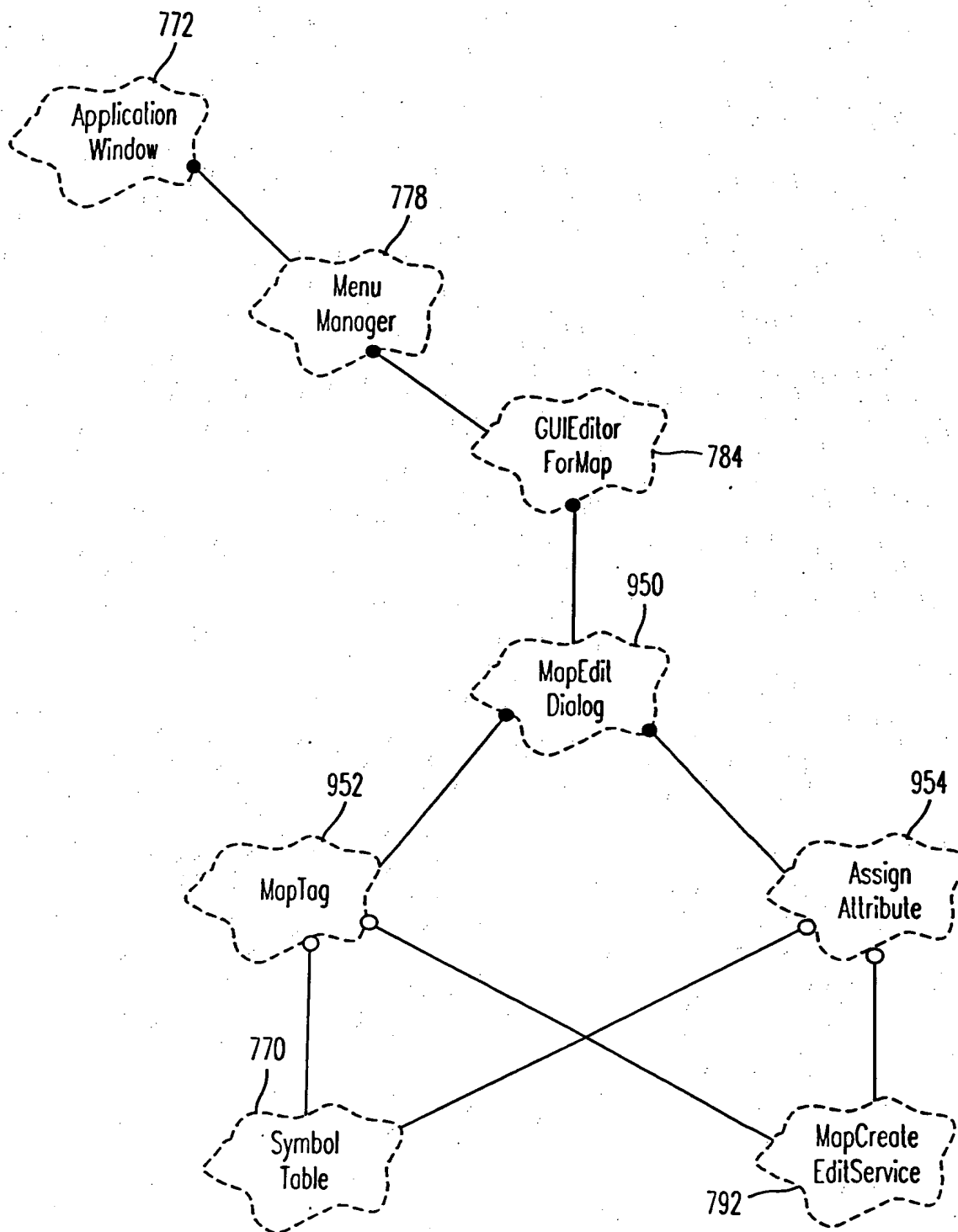


FIG. 17

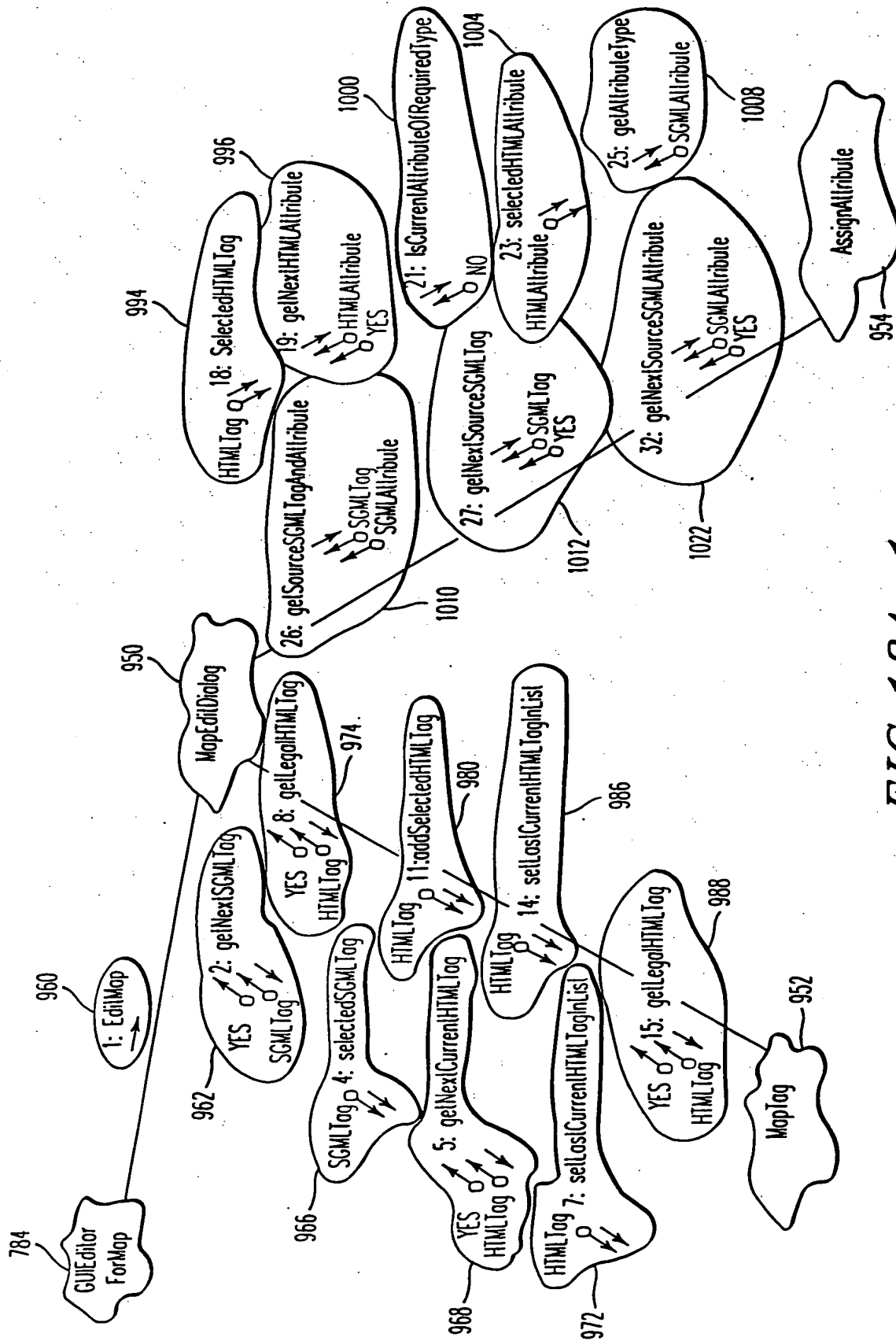


FIG. 18A-1

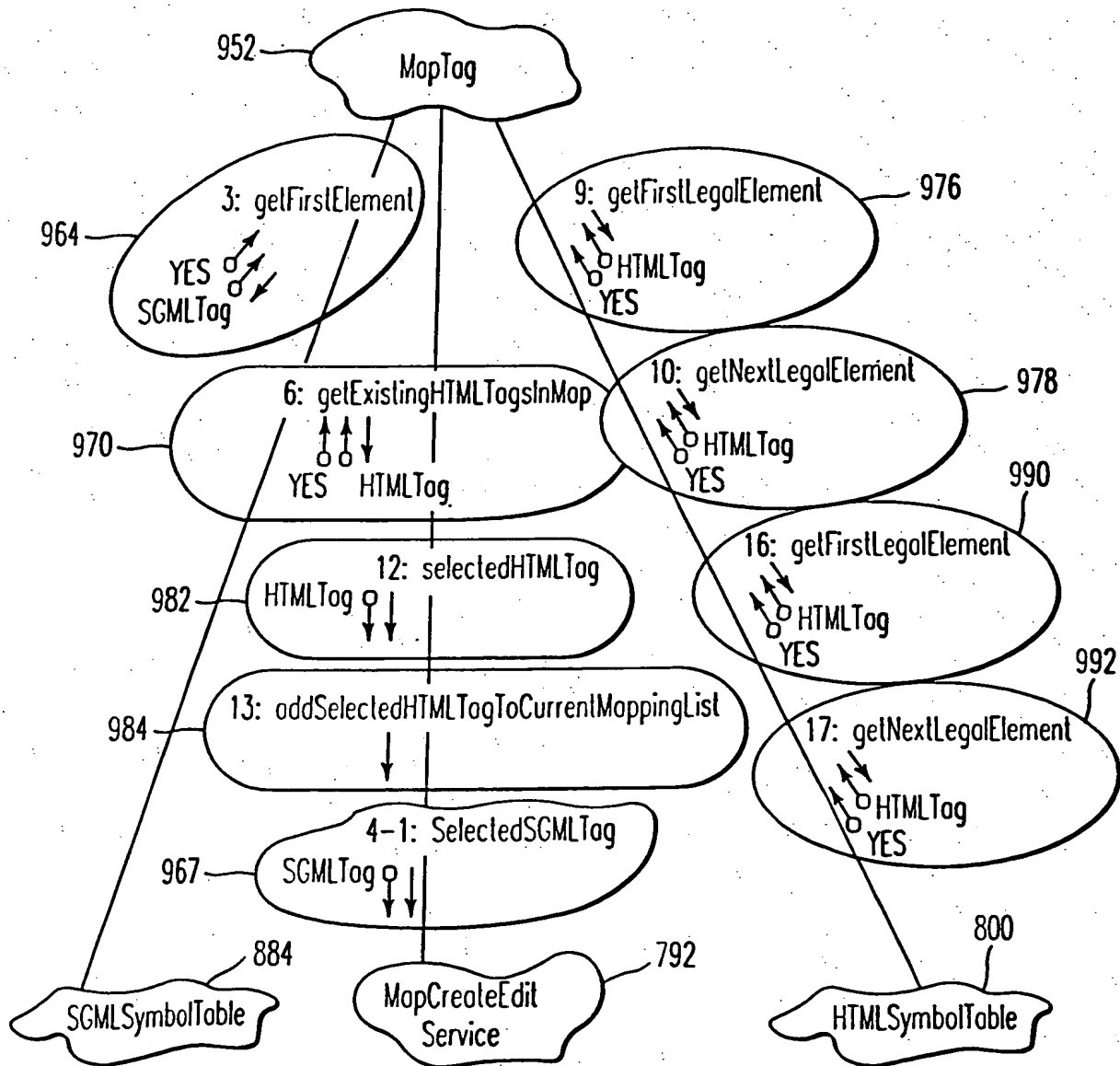


FIG. 18A-2

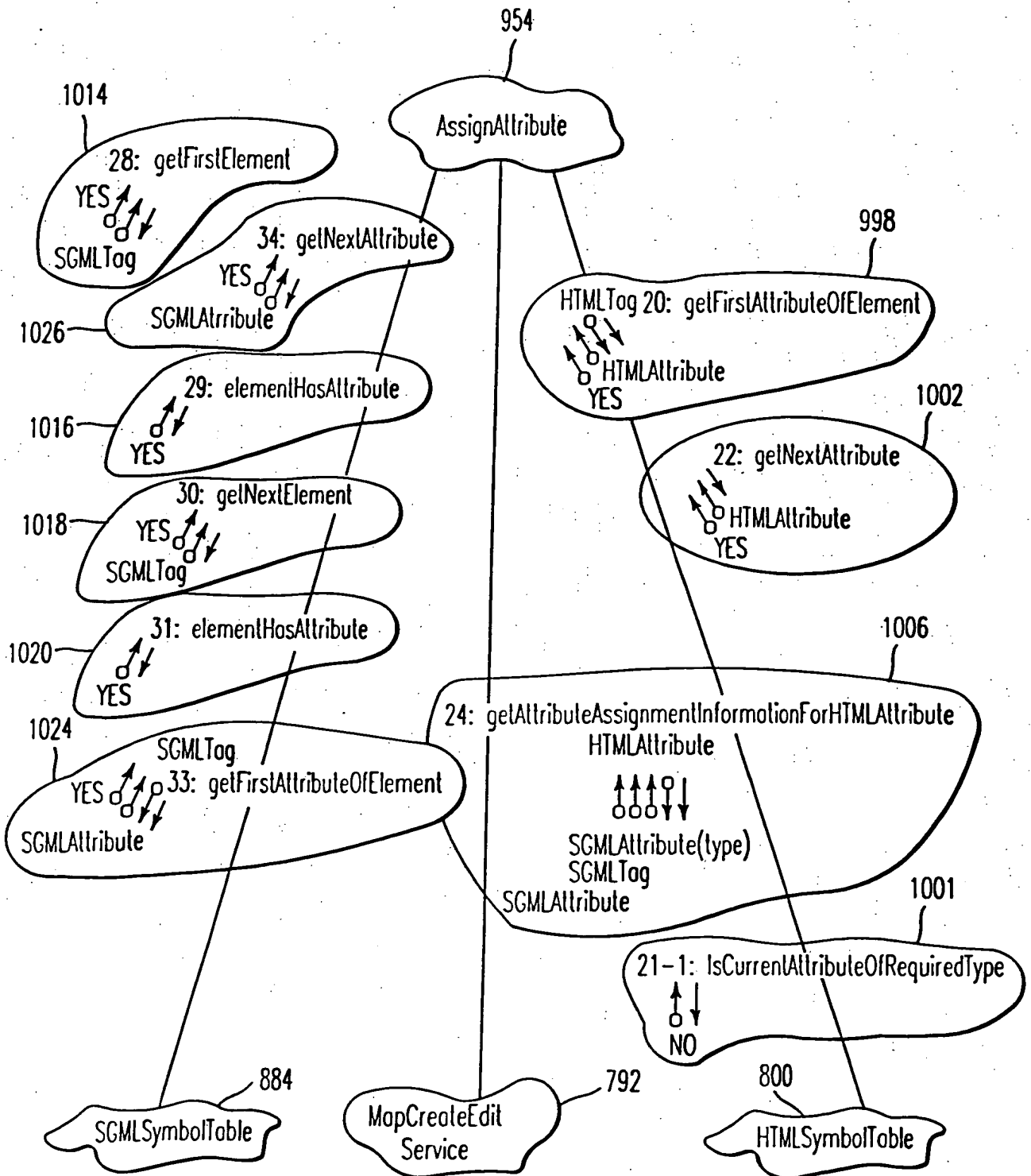


FIG. 18A-3

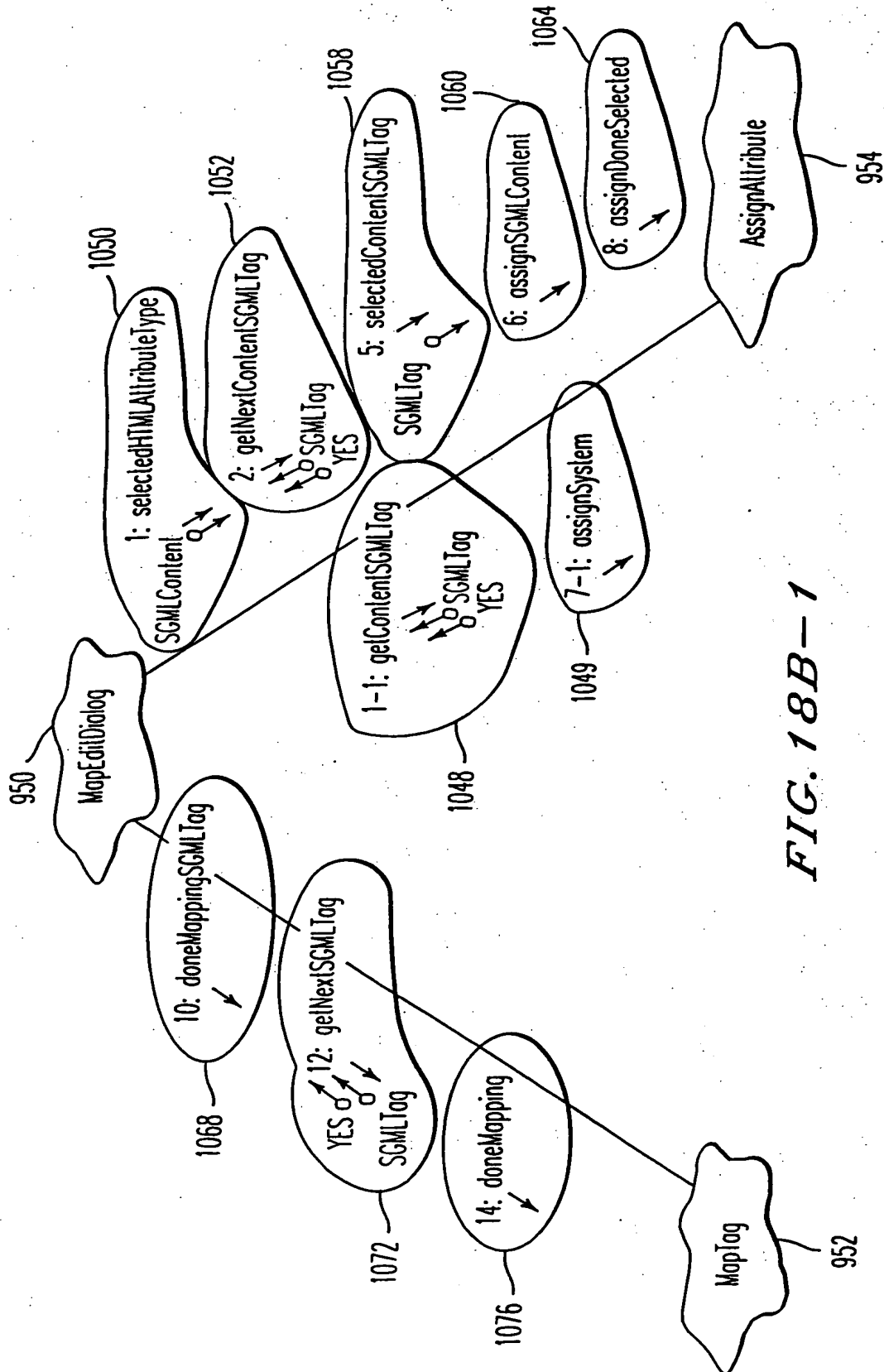


FIG. 18B-1

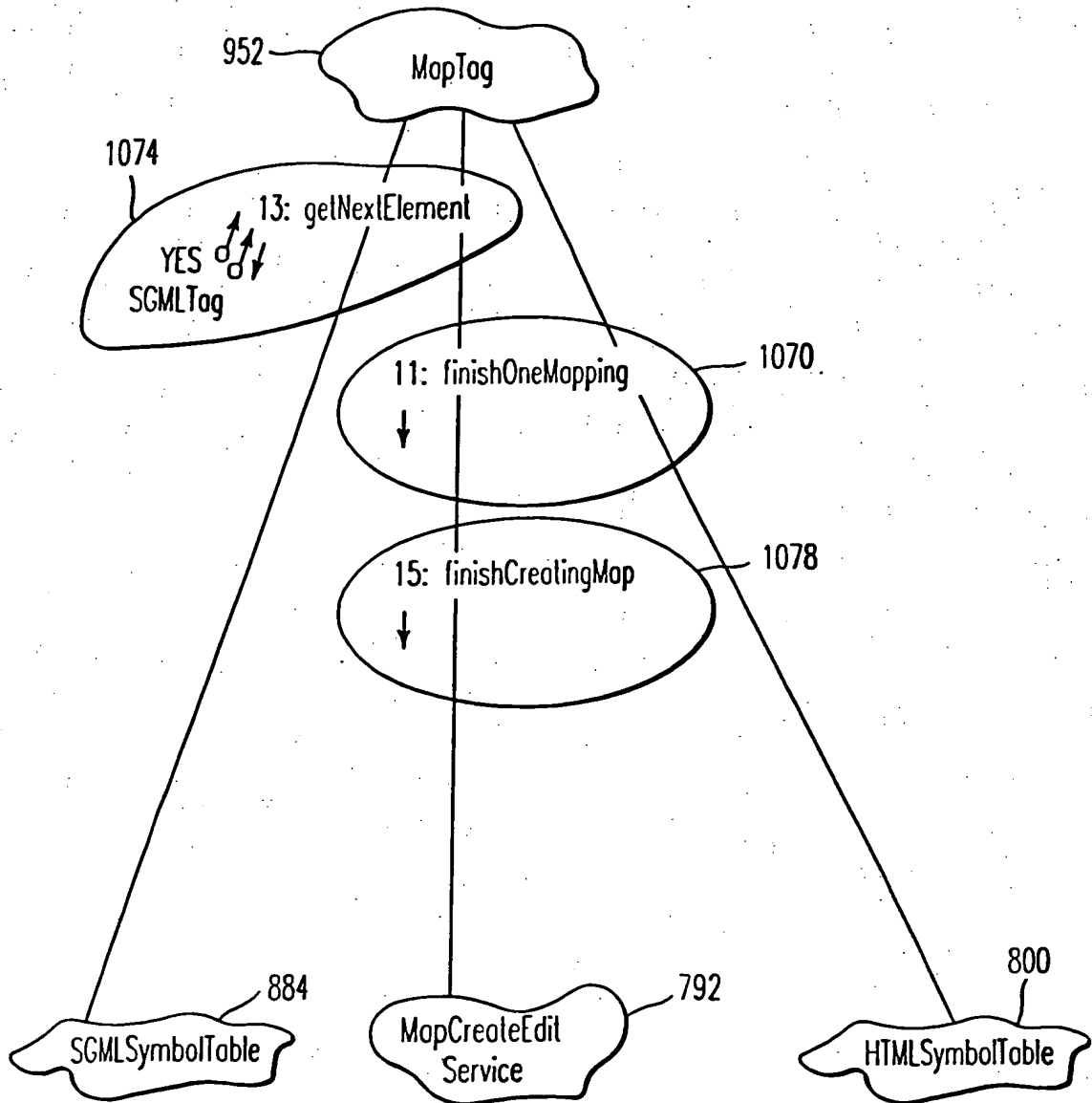


FIG. 18B-2

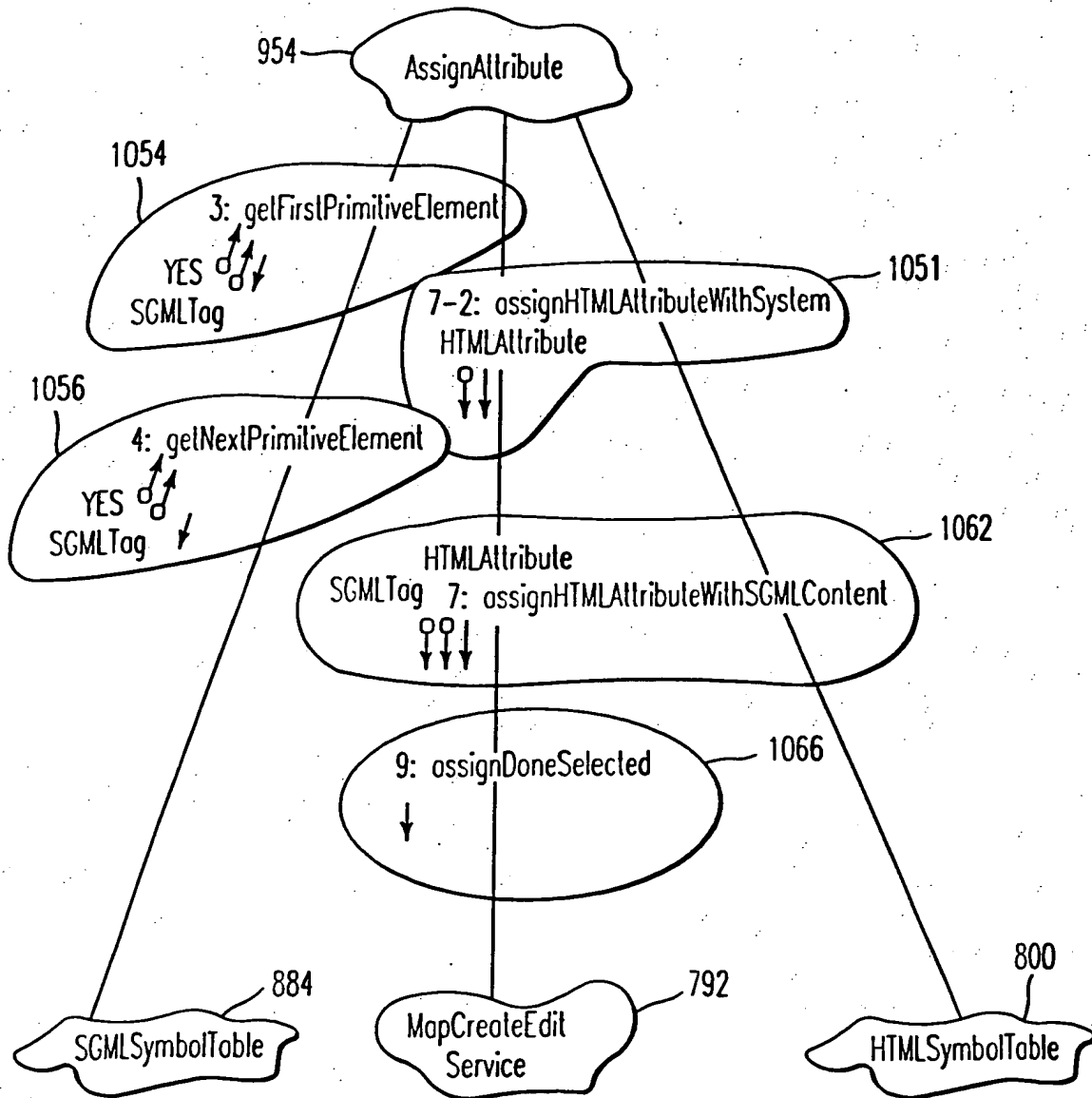


FIG. 18B-3

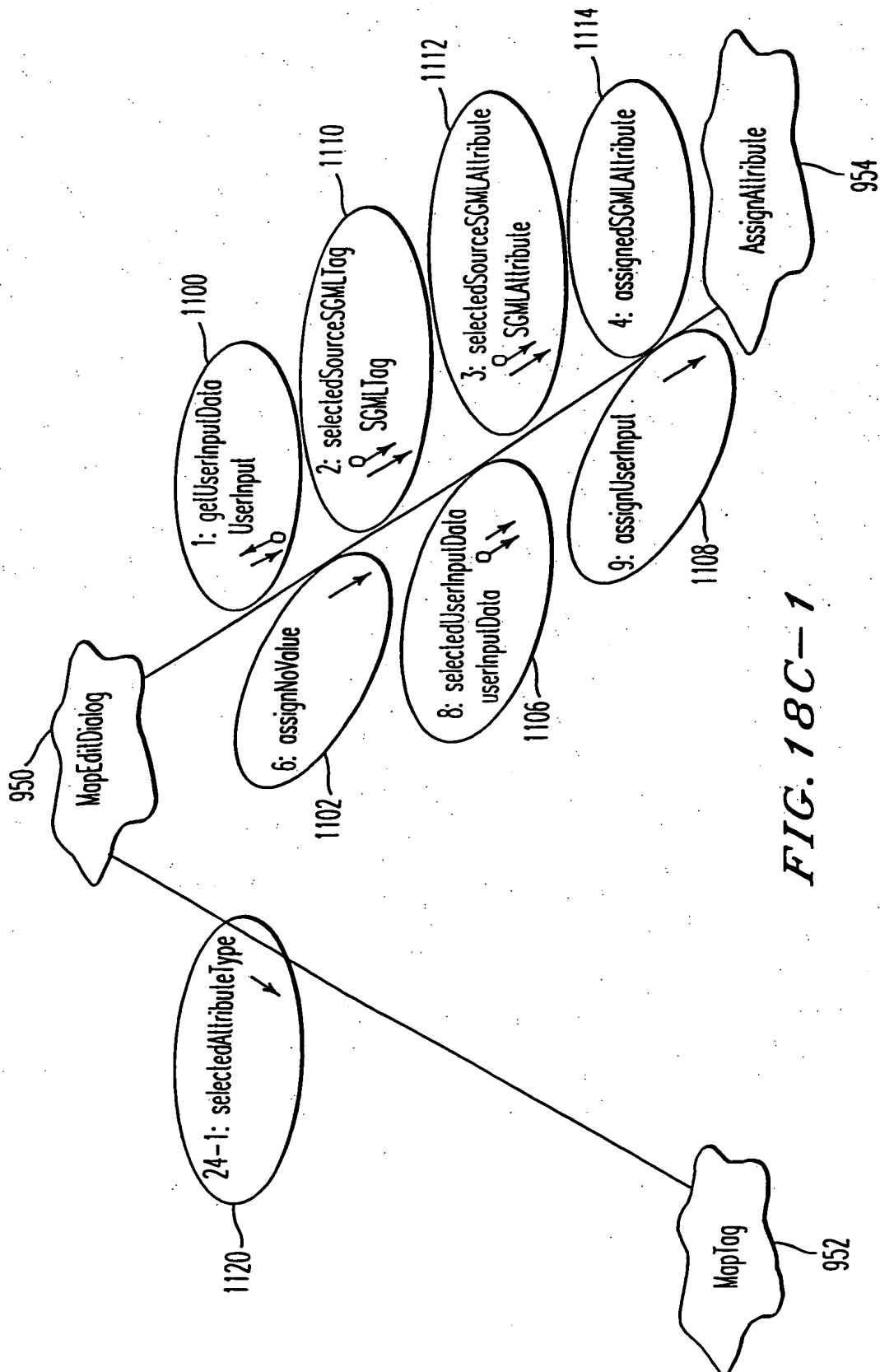


FIG. 18C-1

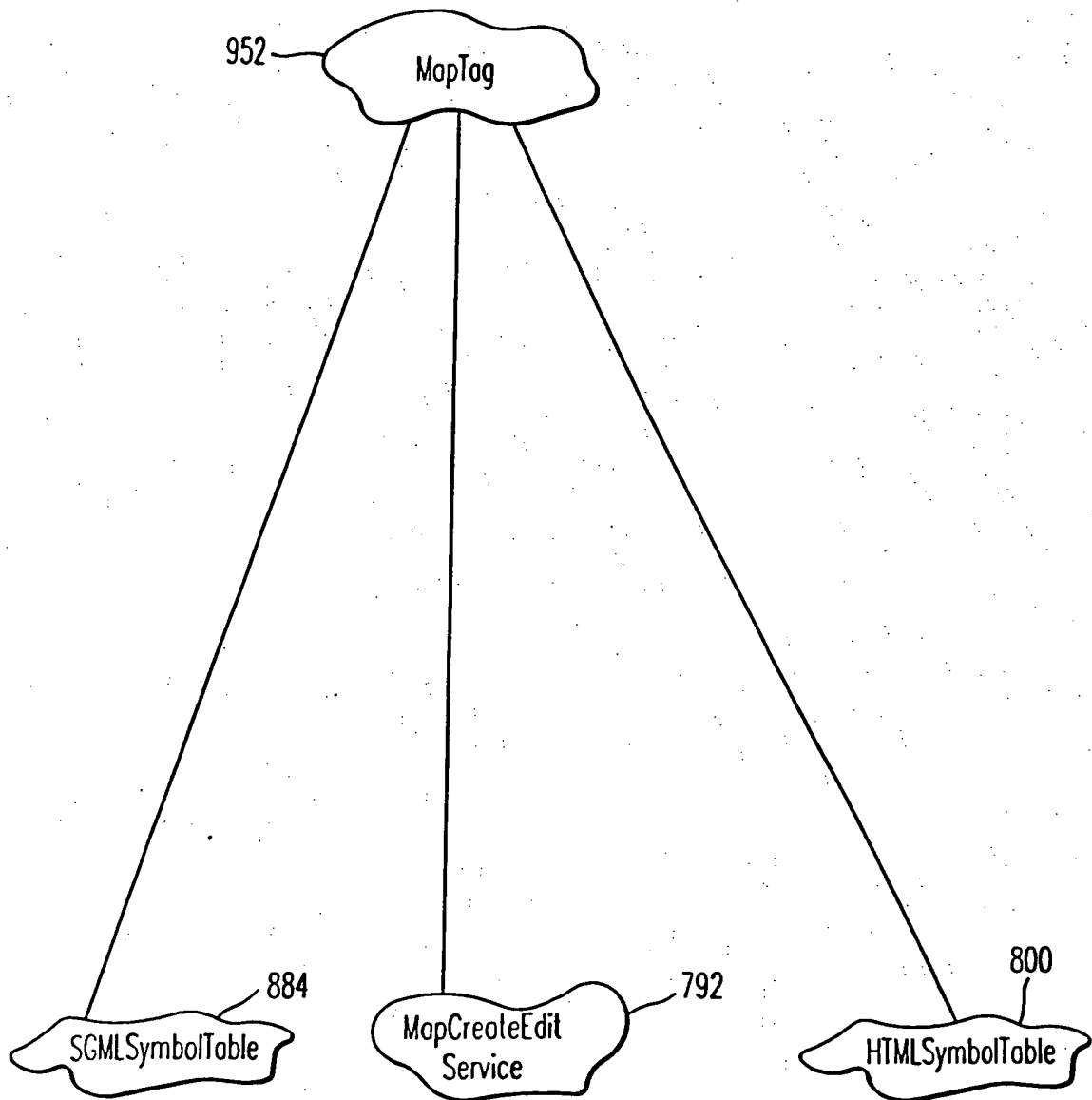


FIG. 18C-2

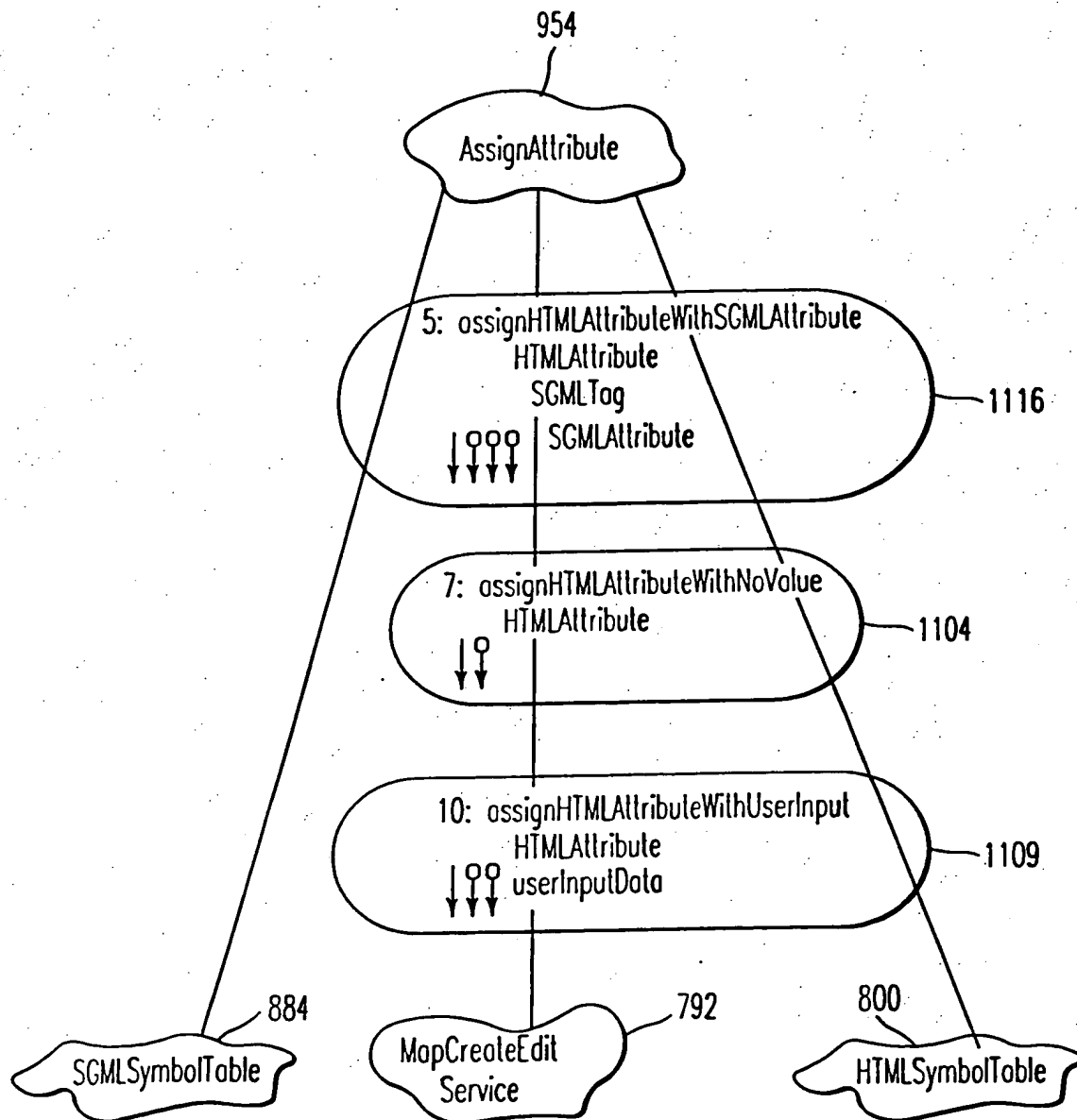


FIG. 18C-3

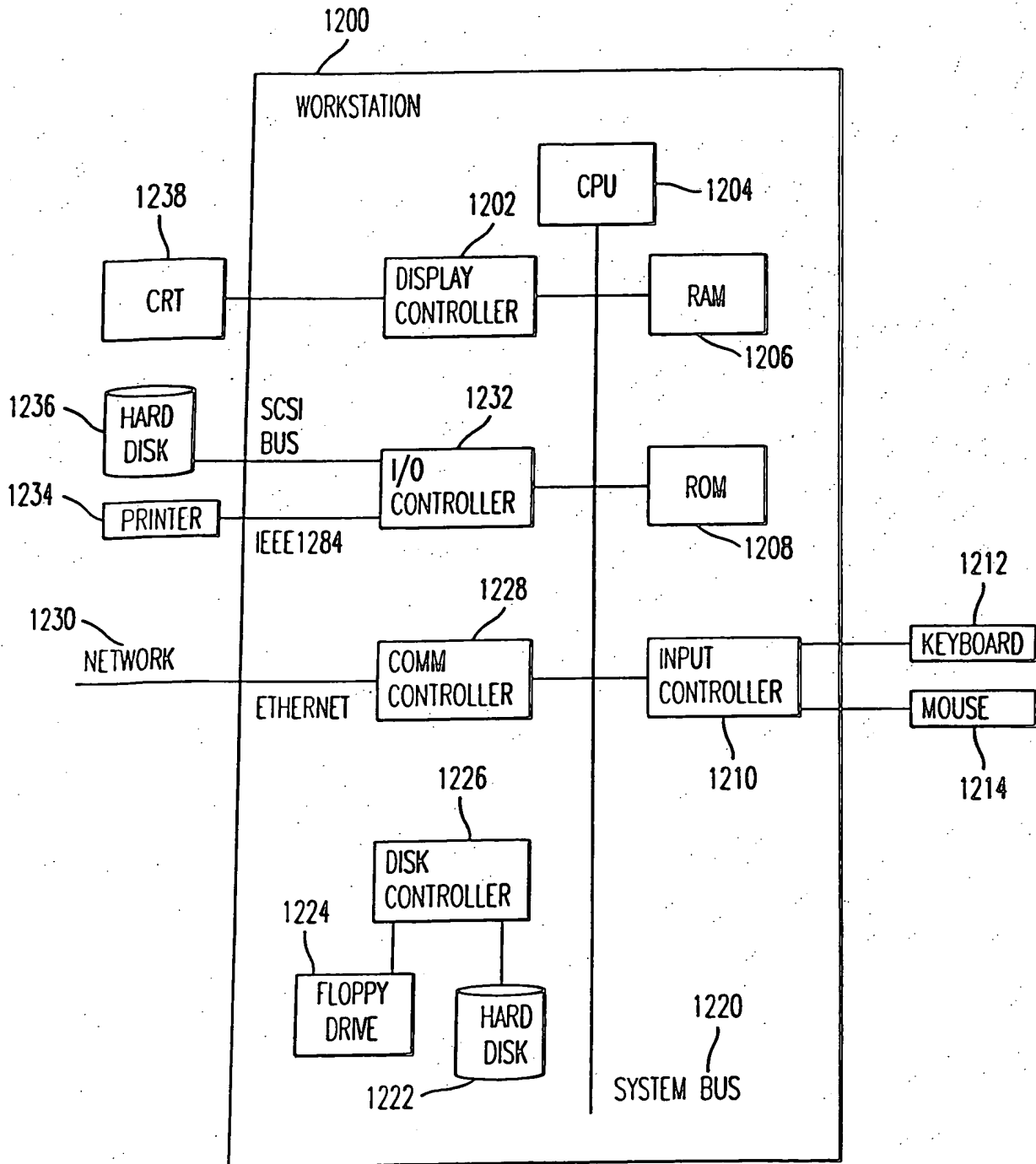


FIG. 19

1400 — XYZ//font::metric::x-offset::622

FIG. 20A

1420	ownername	->	ownername
1422	ownerdescription	->	ownerdescription
1424	objectname	->	objectname
	objectdescription	->	objectdescription
1426	:	->	:
	1428	->	1428
	1430	->	1430

FIG. 20B

1440—XYZ_font_metric_x-offset_622

FIG. 20C.

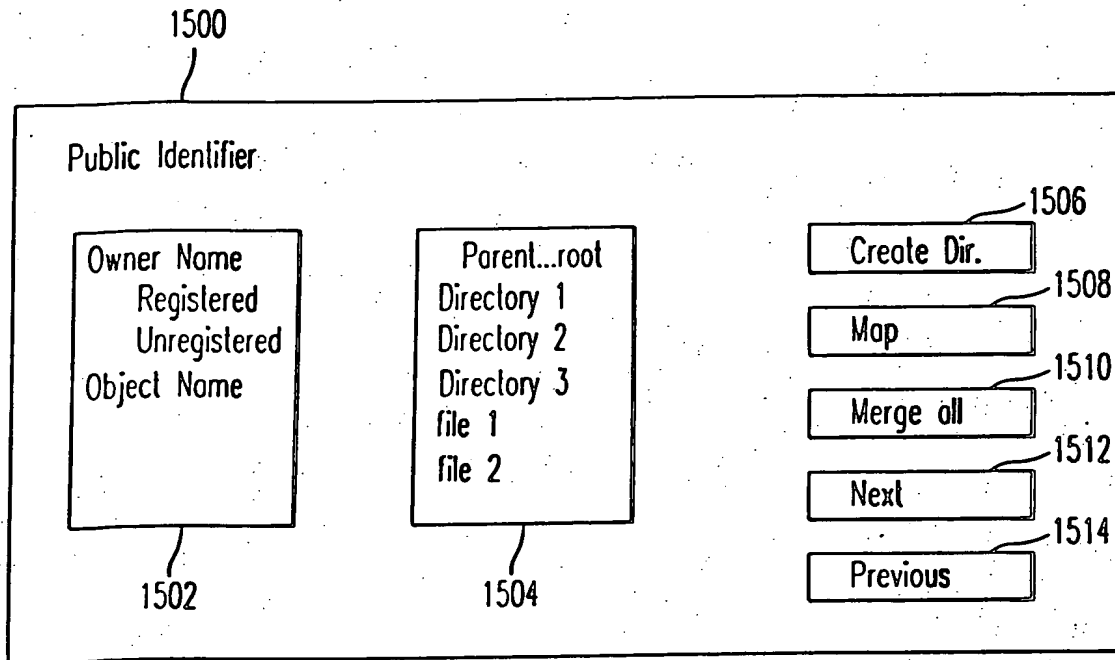


FIG. 20D

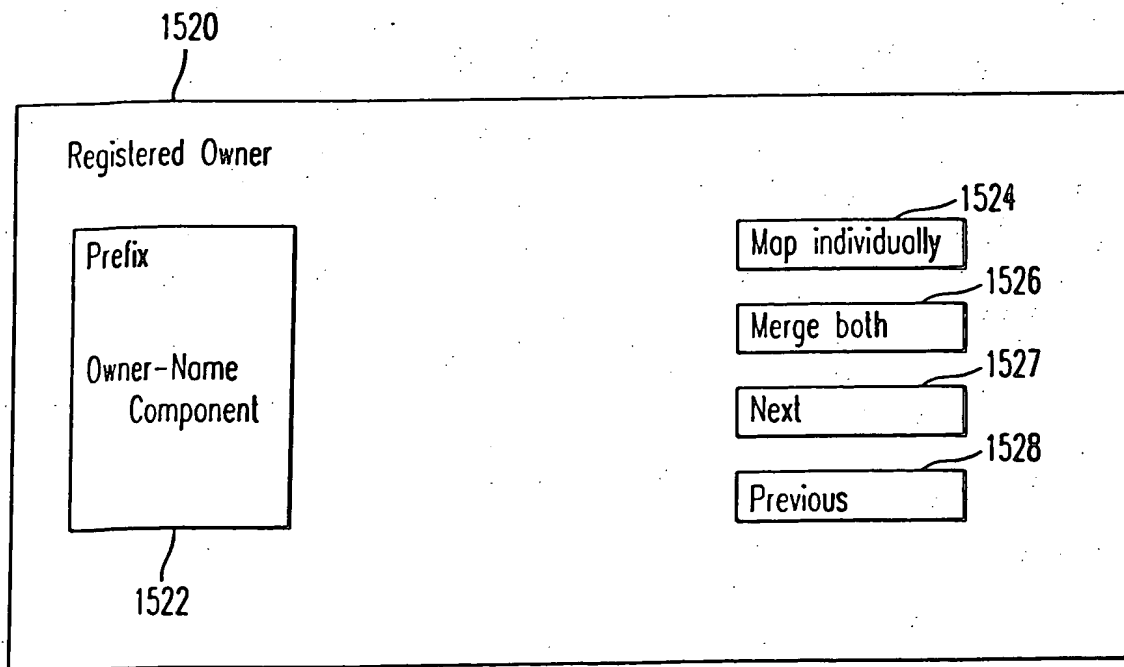


FIG. 20E

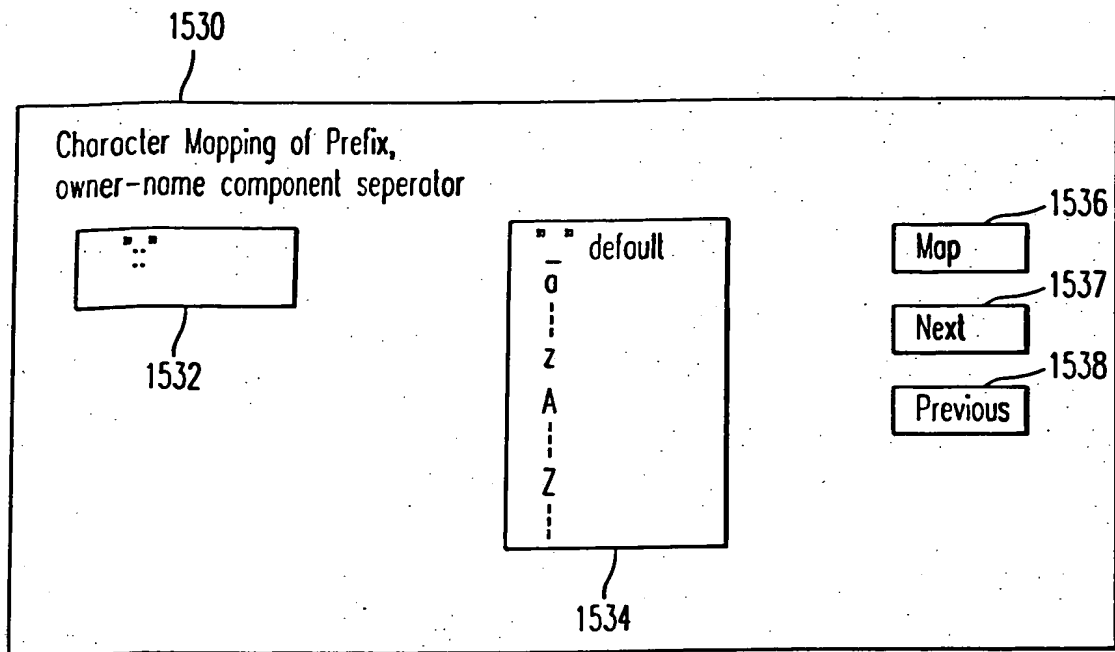


FIG. 20F

